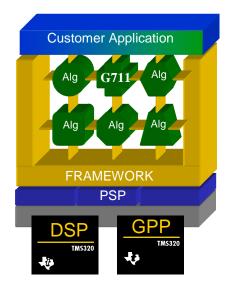


- Compliant with the eXpressDSP Digital Media (XDM) interface
- A-law and U-law compression (encoding) and decompression (decoding) supported
- Operates on sets of 8 samples
- Little endian and Big endian mode of operation supported.
- Validated on TMS320C6455 DSK with Code Composer Studio version 4.2 and code generation tools version 7.2.0A10197
- Supports both ELF and COFF format's



Description

G.711 is one of the earliest speech coders that convert 16-bit linear PCM samples to 8-bit compressed A-law or U-law samples to give a 64Kbps data rate in the encoder. Decoder expands 64Kbps bit stream into linear PCM samples of 16-bits each at 8 KHz



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Summary of performance

Table 1. Configuration Table

CONFIGURATION	ID
Encoder(Little Endian) – 10ms	G711_001
Decoder(Little Endian) – 10ms	G711_002
Full Duplex(Little Endian) – 10ms	G711_003
Encoder(Big Endian) – 10ms	G711_004
Decoder(Big Endian) – 10ms	G711_005
Full Duplex(Big Endian) – 10ms	G711_006

Table 2. Cycles Information - - Profiled on TMS320C6455 DSK(COFF Library)

CONFIGURATION ID	PERFORMANCE STATISTICS (IN MEGA CYCLES PER SEC) ^{1, 2}			
	AVERAGE	PEAK		
G711_001	0.304	0.306		
G711_002	0.253	0.263		
G711_003	0.558	0.571		
G711_004	0.324	0.332		
G711_005	0.242	0.259		
G711_006	0.566	0.591		

Measured with frame size= 160 samples (10ms)

Table 3. Cycles Information - - Profiled on TMS320C6455 DSK(ELF Library)

	PERFORMANCE STATISTICS		
CONFIGURATION ID	(IN MEGA CYCLES PER SEC) ^{1, 2}		
	AVERAGE	PEAK	



Measured with 32K L1Pconfigured as cache, 32K L1D configured as cache, 2MB L2 configuration and with all Program and Data in L2 configured as SRAM. L1P and L1D invalidated before encoder/decoder execution.

Cycle numbers vary across C64x+ platforms depending on the size of cache at L1P, L1D, L2, DDR2 clock and DSP clock



RELEASE VERSION 2.00.00.000 - JANUARY 2012

G711_001	0.288	0.334
G711_002	0.250	0.271
G711_003	0.538	0.605
G711_004	0.258	0.308
G711_005	0.279	0.294
G711_006	0.537	0.602

Measured with frame size= 160 samples (10ms)

Table 4. Memory Statistics - Generated with Code Generation Tools Version 7.2.0A10197(COFF Library)

	MEMORY STATISTICS⁴				
CONFIGURATION ID	PROGRAM	DATA MEMORY			TOTAL
	MEMORY	INTERNAL	EXTERNAL	STACK	TOTAL
G711_001	1.28	0.0039	0	0	1.284
G711_002	1.22	0.0039	0	0	1.224
G711_003	2.50	0.0078	0	0	2.508
G711_004	1.28	0.0039	0	0	1.284
G711_005	1.22	0.0039	0	0	1.224
G711_006	2.50	0.0078	0	0	2.508

⁴ All memory requirements are expressed in kilobytes (1 kilobyte = 1024 bytes).

Table 5. Memory Statistics - Generated with Code Generation Tools Version 7.2.0A10197(ELF Library)

		MEMORY STATISTICS⁴			
CONFIGURATION ID	PROGRAM		DATA MEMORY		
	MEMORY	INTERNAL	EXTERNAL	STACK	TOTAL
G711_001	1.28	0.0039	0	0	1.284
G711_002	1.22	0.0039	0	0	1.224
G711_003	2.50	0.0078	0	0	2.508



² Measured with 32K L1Pconfigured as cache, 32K L1D configured as cache, 2MB L2 configuration and with all Program and Data in L2 configured as SRAM. L1P and L1D invalidated before encoder/decoder execution.

Cycle numbers vary across C64x+ platforms depending on the size of cache at L1P, L1D, L2, DDR2 clock and DSP clock



G711_004	1.28	0.0039	0	0	1.284
G711_005	1.22	0.0039	0	0	1.224
G711_006	2.50	0.0078	0	0	2.508

⁴ All memory requirements are expressed in kilobytes (1 kilobyte = 1024 bytes).

Table 6. **Internal Data Memory Split-up**

	DATA MEMORY – INTERNAL ⁵			
CONFIGURATION ID	SHA	INSTANCE ⁶		
	CONSTANTS SCRATCH			
G711_001	0	0	0.0039	
G711_002	0	0	0.0039	
G711_003	0	0	0.0078	
G711_004	0	0	0.0039	
G711_005	0	0	0.0039	
G711_006	0	0	0.0078	

⁵ All memory requirements are expressed in kilobytes (1 kilobyte = 1024 bytes)
⁶ Does not include I/O buffers





Notes

- Total Data Memory for N Non-Pre-Emptive Instances = Constants + Runtime Tables + Scratch + N*(Instance + I/O buffers + Stack)
- Total Data Memory for N Pre-Emptive Instances = Constants + Runtime Tables + N*(Instance + I/O buffers + Stack + Scratch)

References

ITU-T Recommendation G.711:Pulse code modulation (PCM) of voice frequencies

Glossary

Constants Elements that go into .const memory section

Scratch Memory space that can be reused across different instances of the algorithm

Shared Sum of Constants and Scratch

Instance Persistent-memory that contains persistent information - allocated for each instance of

the algorithm

Acronyms

EVM Evaluation Module

ITU International Telecommunication Union

ITU-T Telecommunication Standardization Sector of ITU

PCM Pulse Code Modulation

XDAIS eXpressDSP Algorithm Interface Standard

XDM eXpressDSP Digital Media

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