

## **mmWave Studio GUI**

This document outlines the mmWaveStudio Graphical User Interface details and instructions for software start up. Operating procedures for Radar API and Post-Processing utility is also explained briefly in this user's guide.

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## 1. Introduction

The mmWaveStudio GUI is designed to characterize and evaluate the TI Radar devices. The mmWave device is configured and controlled from the mmWaveStudio by sending commands to the device over SPI. ADC data is captured using DCA1000 EVM board and the data is processed in Matlab and the results are displayed in the GUI.

mmWaveStudio GUI utilizes C DLL and a set of API's to communicate from the GUI to the device through FTDI FT4232H device. The FT4232H is a USB 2.0 Hi-Speed (480 Mb/s) to UART IC. It has the capability of being configured in a variety of industry standard serial or parallel interfaces. The FT4232H features 4 UARTs. Two of these have an option to independently configure an MPSSE engine; this allows the FT4232H to operate as two UART/bit-bang ports plus two MPSSE engines used to emulate JTAG, SPI, I2C, bit-bang or other synchronous serial modes.

Key features of the mmWaveStudio GUI are

- Board Control (SOP Change, Reset Control)
- RS232 connection to device
- Firmware download over the RS232 interface
- Configuring the TI Radar device using the Radar API commands
- Interaction with DCA1000 EVM for raw ADC data capture
- Post-Processing of ADC data and visualization of the processed data

Refer to DCA1000 EVM Capture Card User's Guide ([SPRUJ4](#)) for more information regarding the usage aspect of DCA1000 EVM.

## 2. mmWaveStudio Installation and Startup

### 2.1 Installation

The following software should be installed before starting the mmWaveStudio

1. Install mmWaveStudio from the installer package
2. Install 32-bit Matlab Runtime Engine (Version 8.5.1): It is used to run the Post-Processing utility within mmWaveStudio.  
[https://in.mathworks.com/supportfiles/downloads/R2015a/deployment\\_files/R2015aSP1/installers/win32/MCR\\_R2015aSP1\\_win32\\_installer.exe](https://in.mathworks.com/supportfiles/downloads/R2015a/deployment_files/R2015aSP1/installers/win32/MCR_R2015aSP1_win32_installer.exe)

**NOTE:** Please make sure the Matlab Runtime Engine installed is exactly same as 32-bit Version 8.5.1

3. If required (read below note), install FTDI Drivers: FTDI USB Driver ([mmwave\\_studio\\_<ver>\mmWaveStudio\ftdi](#)) necessary to work with Radar device is installed. See section 2.3 for FTDI driver installation.

**NOTE:** FTDI drivers will be installed automatically at the end of mmwavestudio installation. The step 3 is only required if the automatic FTDI installation fails.

4. Install Microsoft Visual C++ 2013 Redistributable package if using a Windows 10 machine from the link <https://support.microsoft.com/en-us/help/3179560>

## 2.2 Startup

1. After the installation is complete, the GUI executable and associated files will reside in the following directory: C:\ti\mmwave\_studio\_<ver>\mmWaveStudio
2. Power up the DCA1000 EVM and the xWR254x/xWR294x/xWR2x4xP BOOST-EVM.

**NOTE:** Make sure the above combination of DCA1000 and AWR BOOST-EVM are connected to the PC while opening mmWaveStudio for the first time.

3. To start the GUI, click on the file called "mmWaveStudio.exe", located under C:\ti\mmwave\_studio\_<ver>\mmWaveStudio\RunTime folder.

**NOTE:** mmWave Studio should to be started in Administrator Mode

**NOTE:** If mmWave Studio shortcut has been created already, update the shortcut to the new installation path.

**NOTE:** If you see the error message as shown in [FIGURE 1](#) during opening mmWaveStudio in its output window, follow the steps mentioned below to solve this

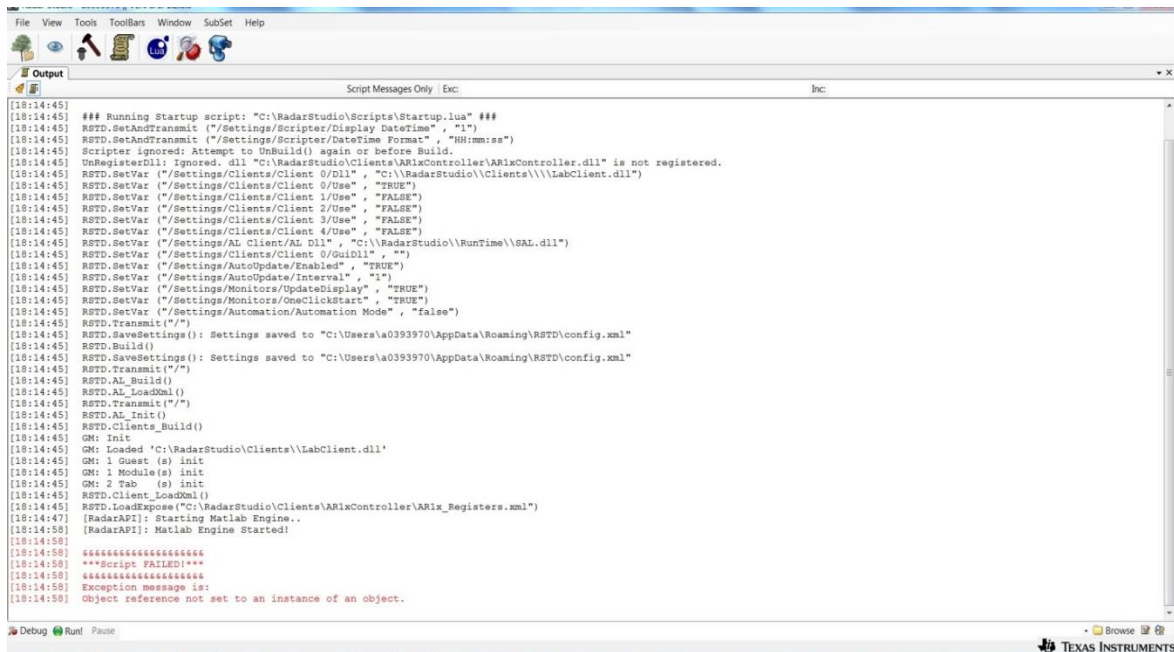


Figure 2.1. mmWaveStudio startup error message

- Install the FTDI drivers again while DCA1000 board is connected through USB
- Re-launch the mmWaveStudio GUI

## 2.3 USB Interface and Drivers

Once the USB is connected to the xWR254x/xWR294x/xWR2x4xP DCA1000 EVM, ensure to install the FTDI USB Drivers ([mmwave\\_studio\\_<ver>\ftdi](#)). After completion of the driver installation, COM ports will be available in Windows Device Manager as shown in [FIGURE 2.6](#).

Once xWR254x/xWR294x/xWR2x4xP EVM is connected to the DCA1000 EVM, connect DCA1000 to PC using the USB cable provided and connect the power cable. Once done, there should be 4 additional COM Ports as shown in [Figure 2.5](#)

When the DCA1000 EVM is connected for the first time to the PC, Windows maybe not be able to recognize the device and would come up as 'Other devices' in device manager as shown in [Figure 2.2](#)

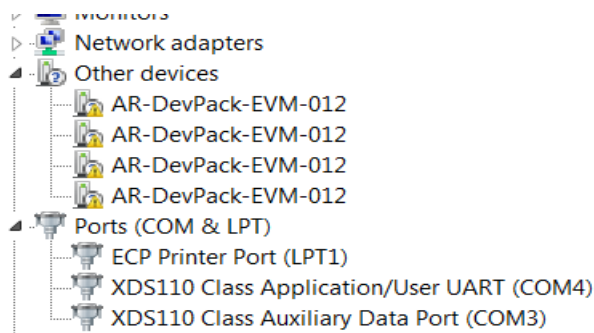
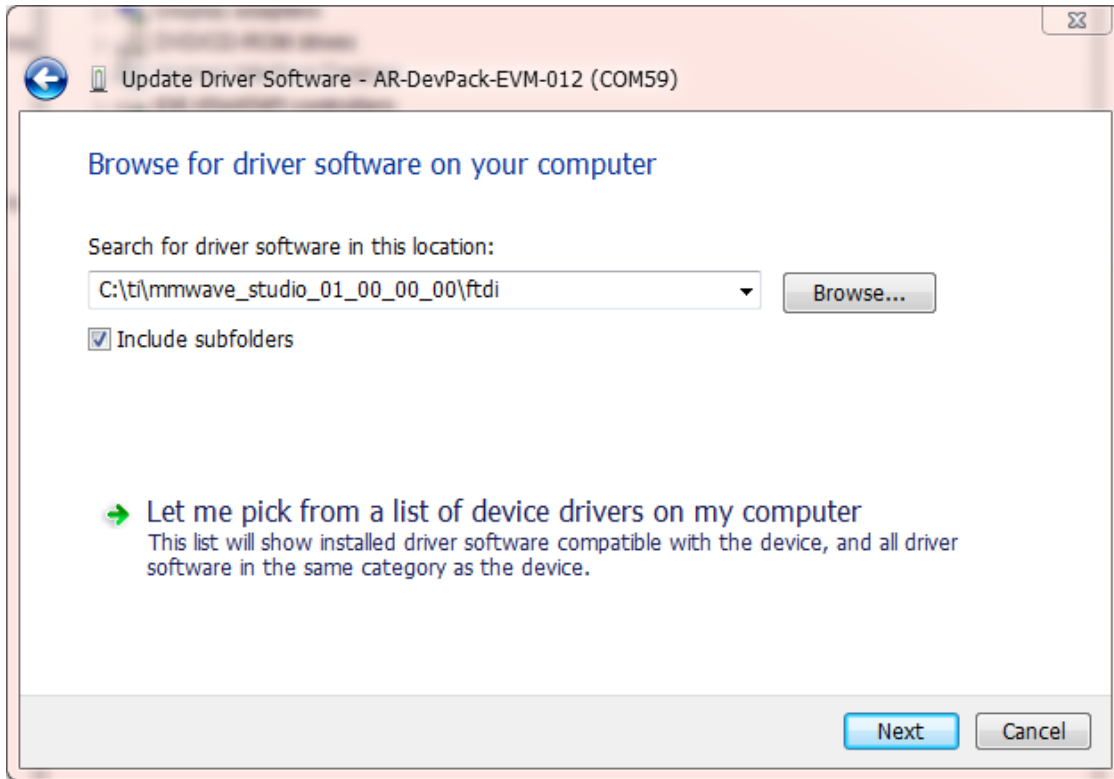


Figure 2.2. Device Manager (Other Devices)



In Windows device manager, right-click on these devices and update the drivers by pointing to the location of the FTDI driver as show in Figure 2.3



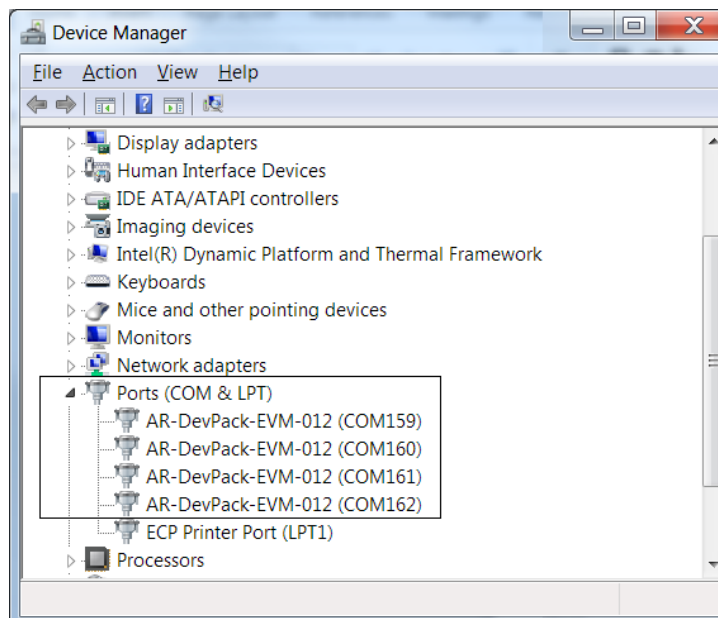
**Figure 2.3 FTDI driver update**

This must be done for all four COM ports. If after updating the FTDI driver, device manager still doesn't show 4 new COM Ports, as shown in Figure 2.4, you would need to update the FTDI driver once again.



**Figure 2.4. Device Manager (USB Serial Port)**

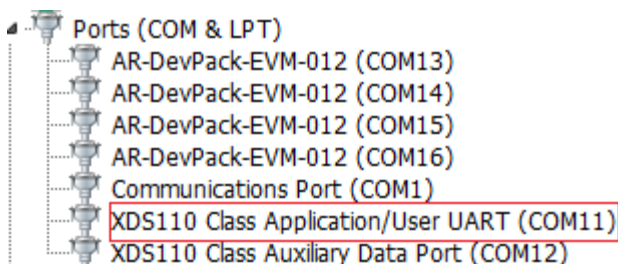
When all four COM ports are installed, the device manager recognizes these devices and indicates the COM port numbers, as shown in Figure 2.5



**Figure 2.5. DCA1000 COM Ports**

Next connect the USB cable from the xWR254x/xWR294x/xWR2x4xP EVM to the PC. 2 COM ports will be enumerated with name XDS110. The mmWaveStudio should be connected to COM port numbered alongside the name XDS110 Class Application/User UART. In the following example, it is COM11. For more details, please refer to xWR254x/xWR294x/xWR2x4xP EVM User Guide.

**NOTE:** To update XDS110 USB driver, download and install XDS emulator software from this link [[http://processors.wiki.ti.com/index.php/XDS\\_Emulation\\_Software\\_Package](http://processors.wiki.ti.com/index.php/XDS_Emulation_Software_Package)]



**Figure 2.6. xWR254x/xWR294x/xWR2x4xP EVM USB Enumeration**

### 3. Using the DCA1000 EVM

The DCA1000 EVM receives the LVDS data from xWR254x/xWR294x/xWR2x4xP device and transfers the raw ADC data to the target PC via the Ethernet interface. The default destination Ethernet port address configured in the DCA1000 EVM is 192.168.33.30 and socket number is 4098. User has to ensure that target PC is set with this IP address to receive the raw ADC data from the DCA1000 EVM.

**NOTE:** System Firewall on Host machine can sometime prevent the Ethernet connection to DCA1000 board. Ensure that the firewall allows the Ethernet port access to mmWaveStudio.

### 3.1 Using DCA1000 CLI utility

The latest version of Studio contains a DCA1000 CLI utility, which allows controlling the DCA1000EVM over command line (without using the mmWaveStudio GUI). Internally, mmWaveStudio GUI uses the same utility for all communication with DCA1000EVM.

For instructions on using the DCA1000 CLI, refer Section 3 of the user guide present at *“ReferenceCode\DCA1000\Docs\TI\_DCA1000EVM\_CLI\_Software\_UserGuide.pdf”*

### 3.2 Updating the DCA1000 FPGA Binary

The latest version of Studio contains a FPGA binary (version 2.8) present at *“PlatformBinaries\DCA1000FPGA”* folder.

Instructions on flashing the FPGA binary onto the DCA1000 can be found at (Section 9 from the document <https://www.ti.com/lit/ug/spruij4a/spruij4a.pdf> )

### 3.3 Raw ADC data capture

The LVDS data captured by the DCA1000 EVM is packetized and transferred over the Ethernet interface as UDP datagrams. These UDP datagrams are received by the target PC and it is written into file on the target PC. These UDP data grams contains meta data like packet sequence number, number of data bytes received until now which helps in determining if there were any packets which were not received in order or if there were any packets which were dropped.

The file name to store the raw ADC data is given by the user in the SensorConfig Tab. The DCA1000 EVM appends “Raw\_n” to the file name given by the user. After 1 GB of capture, the DCA1000 EVM will start capturing the data into another file. Each subsequent file will have the test “Raw\_n” appended to the user given filename where n is a number starting from 0. For example, if the user given filename is adc\_data.bin, after the capture, user will see adc\_data\_Raw\_0.bin, adc\_data\_Raw\_1.bin etc. files in the mmWaveStudio\PostProc (default location of the raw ADC data files) folder.

**NOTE:** In the previous versions of mmWaveStudio, it was necessary to run Packet Reorder utility once the raw data is captured from DCA1000 before post processing of the data using Matlab. In this version and in subsequent versions of mmWaveStudio, it is not necessary to run the Packet Reorder utility as the data obtained from the DCA1000 is already ordered and can directly be used for post processing.

The change is in the .dll file. No FPGA update is needed. Both adc\_data\_Raw\_0.bin and adc\_data.bin are reordered already and ready for post processing.

## 4. mmWaveStudio User Interface

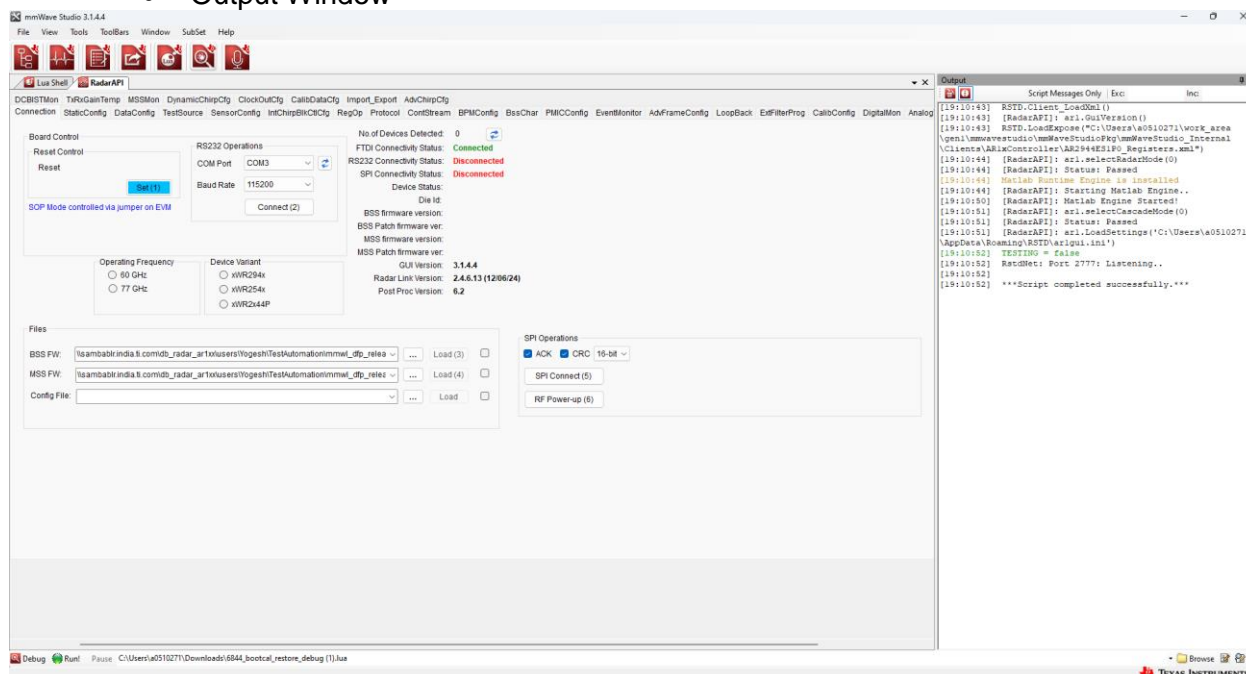
Invoke mmWaveStudio.exe from C:\ti\mmwave\_studio\_<ver>\mmWaveStudio\RunTime\mmWaveStudio.exe. When the mmWaveStudio GUI software is started, the initial setup screen appears and the main window appears as shown in **FIGURE 4.1**.

The GUI version is reported in the upper left corner of the GUI.

**NOTE:** If Matlab RunTime 8.5.1 is not installed prior to mmWave Studio invocation, error will be displayed saying Matlab Runtime engine is not installed

The mmWave Studio Main window has the following sections:

- Radar API Window
- Output Window



**Figure 4.1. mmWaveStudio Main Window**

Each of the above sections is described in detail in the forthcoming sections.

### 4.1 Menu Bar

The mmWaveStudio Main window has the following options in the Menu bar

#### 4.1.1 File Menu

**Exit:** Exits the application and saves the setup (all current API configurations are stored locally in the PC which can be loaded back again).

**Exit without saving layout:** Exits without saving the current application setup.

### 4.1.2 View Menu

- The View menu opens the output window and LUA Shell window
- It also shows and hides toolbars and the status bar.

### 4.1.3 Tools Menu

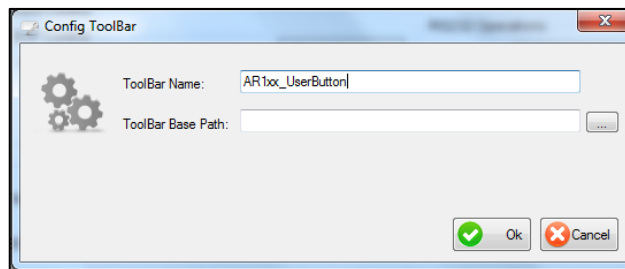
**Lock layout:** Locks and unlocks the current layout. Once the layout is locked, the windows cannot be moved around.

**Register DLLs to LUA:** Using this option, any module developed in either C/LUA/C# can be loaded as a DLL. The APIs available (exposed) in the module can be called through LUA Shell. Refer to MSDN and LUA Help for creating libraries to be callable by LUA.

### 4.1.4 ToolBars Menu

Using this option, user can create shortcut buttons to associate frequent used actions in the form of LUA scripts. The below procedure details creating user defined button using the ToolBars menu.

1. Click *New*. The following dialog appears as shown in



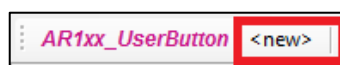
**Figure 4.2. Config ToolBar**

**ToolBar Name** – Sets the name for the ToolBar.

**ToolBar Base Path** – (optional) Defines a base path to search for the scripts which will be called via the toolbar's buttons.

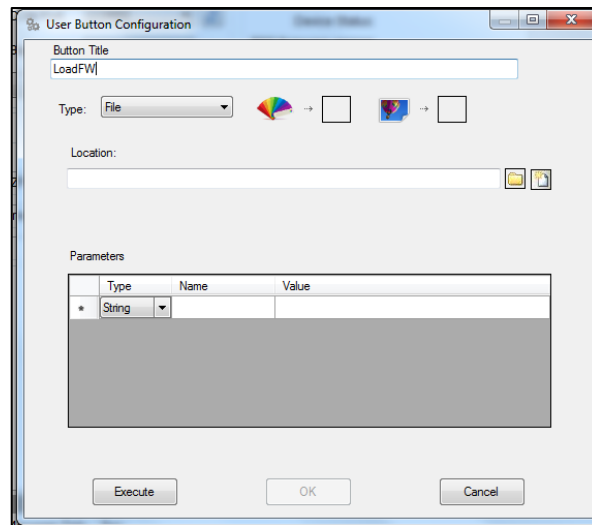
**NOTE:** Each Toolbar's configuration is saved in an XML file under %AppData%\RSTD\ToolBars folder

2. Set the ToolBar Name and click the OK button.
3. Click on the <new> button in the newly created toolbar.



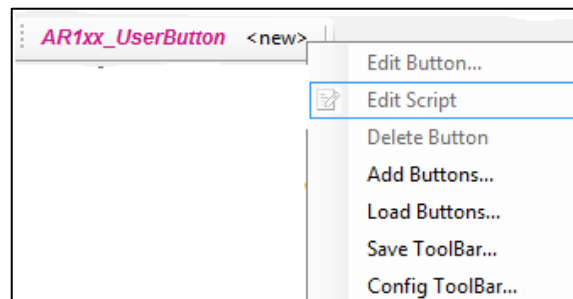
**Figure 4.3. Edit Button**

4. This opens the User Button Configuration window



**Figure 4.4. Button Config**

5. Fill in the **Button Title** with a name for the button, and **Location** with the full path of the script you wish to run and click the **OK** button.
6. Clicking on the newly created button will execute the script it references.
7. Right-clicking on it will open a menu dialog with several options.



**Figure 4.5. Edit User Defined Script**

- **Edit Button** - Change the button's settings.
- **Edit Script** – Open the referenced script in your default text editor.
- **Debug Script** – Open the referenced script in the text editor.
- **Delete button** – Delete the user button.
- **Add Buttons** – Add buttons from another toolbar configuration file.
- **Load Buttons** – Load buttons from another toolbar configuration (clears existing buttons)
- **Save Toolbar** – Save the toolbar configuration to selected location (in xml format).
- **Config Toolbar** – Change the toolbar settings.

## 4.1.5 Window Menu

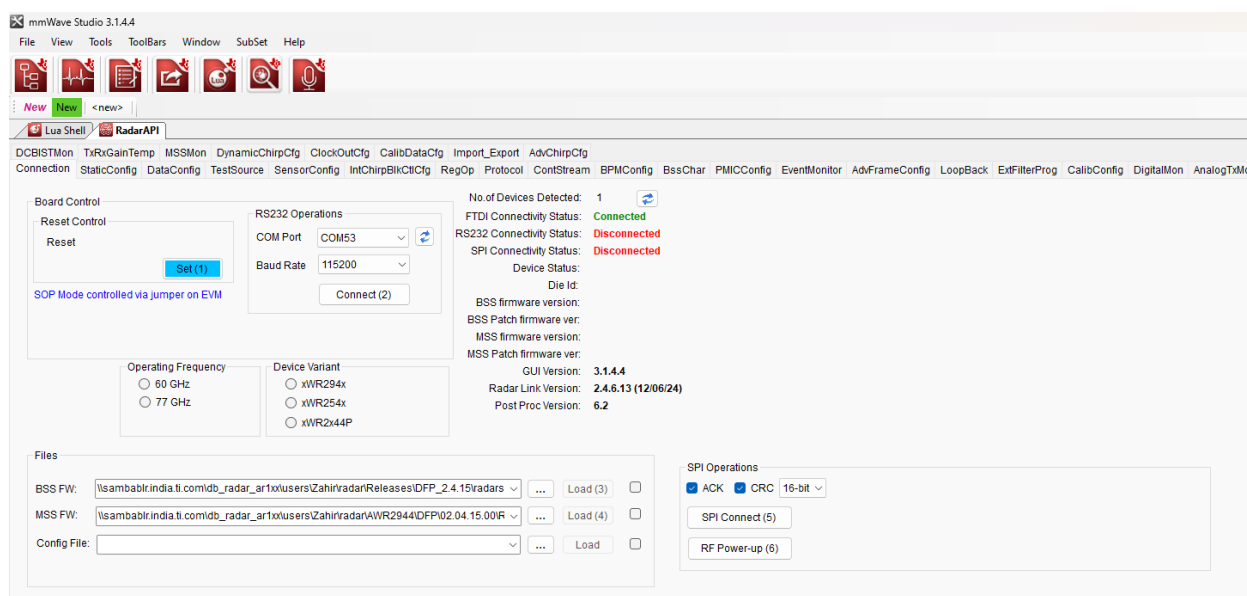
The Window menu shows open windows in the application.

## 4.1.6 Help Menu

The Help menu shows information about the current version of the application.

## 4.2 Radar API Window

As soon as the mmWaveStudio GUI is opened, the Radar API window appears as shown in [FIGURE 4.6](#). Radar API Window is the primary tab through which the mmWave device's functionality can be verified. Also, the mmWave device is configured and controlled from the mmWaveStudio by sending commands to xWR254x/xWR294x/xWR2x4xP device over SPI by interfacing through C DLL. Once the ADC data is captured using DCA1000 board, the post processing is done and plots are available in the GUI by interfacing with MATLAB DLL.



**Figure 4.6. Radar API Window**

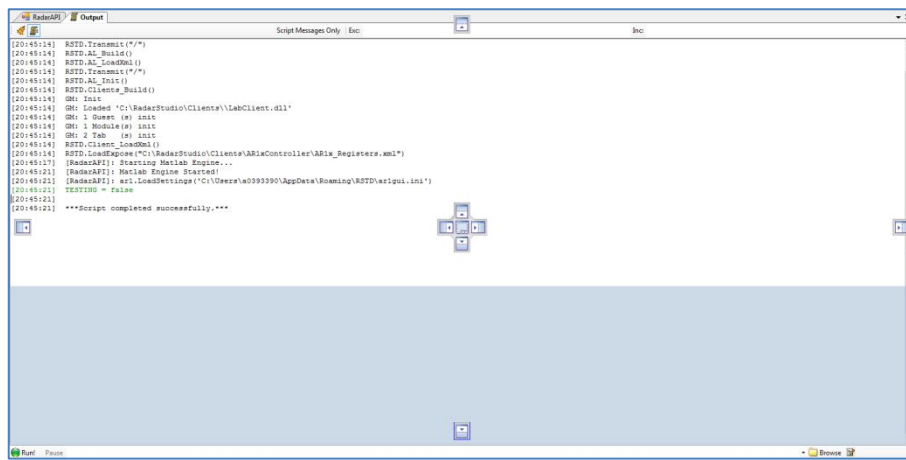
In the Radar API window, the following tabs are available for communication with the Radar Device:

1. Connect
2. Static Config
3. Data Config
4. Sensor Config
5. RegOp

6. ContStream
7. BPM Config
8. AdvFrame Config
9. Calib Config
10. RampTimingCalculator
11. LoopBack
12. Calib Config

### 4.3 Output Window

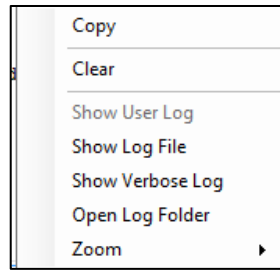
The mmWaveStudio GUI components are dockable. Click View from the Menu bar, select output option. The output window also appears along with the main window. Select the output tab and drag to the section where you wish to dock. The output window docking is shown in the [FIGURE 4.7](#).



**Figure 4.7. Output Window Docking**

- The Output Window captures the user initiated actions along with timestamp.
- Both the logs and the script commands are available in the Output window.
- The script commands can be used to create custom LUA scripts and later run from the Run toolbar
- Also, upon an error or if the application is not responding, the error logs can be accessed by Right Clicking on the Output window.

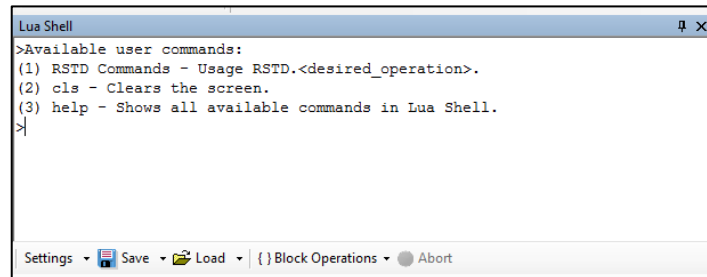




**Figure 4.8. Output Window Log**

## 4.4 LUA Shell

LUA Shell is used to execute LUA script commands, perform LUA operations. Click **View** → **LUA Shell** in the mmWaveStudio main window. The LUA Shell window appears as follows:



**Figure 4.9. LUA Shell window**

1. Running “help ar1” in the Lua Shell will list the functions contained under the ar1 module specific to Radar.
2. Running “help RSTD” in the Lua Shell will list the functions contained under the mmWaveStudio module.
3. Pressing Escape key - while the mouse cursor is on the last line deletes this line (last line only)
4. Running the ‘help’ command on each function name will display information on that function (e.g. “help ar1.Connect”)

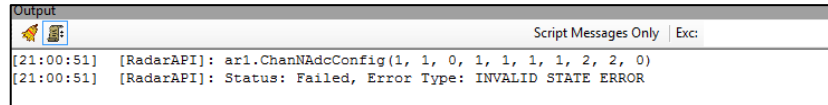
**NOTE:** The LUA shell supports auto-completion with the tab key.

**History command** – Typing history command in the LUA Shell prompt shows all the commands being used by the user in current LUA Shell. By pressing Up-Arrow (↑) and Down-Arrow (↓), the recent commands can be accessed.

## 5. Automation/Scripting

The xWR254x/xWR294x/xWR2x4xP interface exposes functions to LUA, which can be used to test predefined sequences and automate functionality on the device. All these functions can be found under the ar1 module.

1. Whenever a command is issued in the GUI window, the equivalent script commands can be taken from the Output window and formed an automation script. For example, In the Static Config tab, when Channel and ADC Config command is sent, in the Output window, the script command is logged.

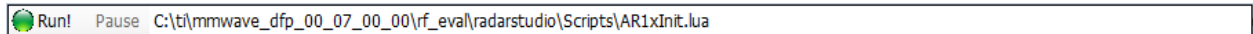


```

Output
Script Messages Only | Exc:
[21:00:51] [RadarAPI]: ar1.ChanNAdcConfig(1, 1, 0, 1, 1, 1, 1, 2, 2, 0)
[21:00:51] [RadarAPI]: Status: Failed, Error Type: INVALID STATE ERROR
  
```

**Figure 5.1. Command creation**

2. The script commands start with 'ar1'. The commands can be saved as a LUA file and used for automation.
3. To execute the LUA scripts, Browse and Select the script file and click Run



```

Run! Pause C:\ti\mmwave_dfp_00_07_00_00\rf_eval\radarstudio\Scripts\AR1xInit.lua
  
```

**Figure 5.2. LUA Script execution**

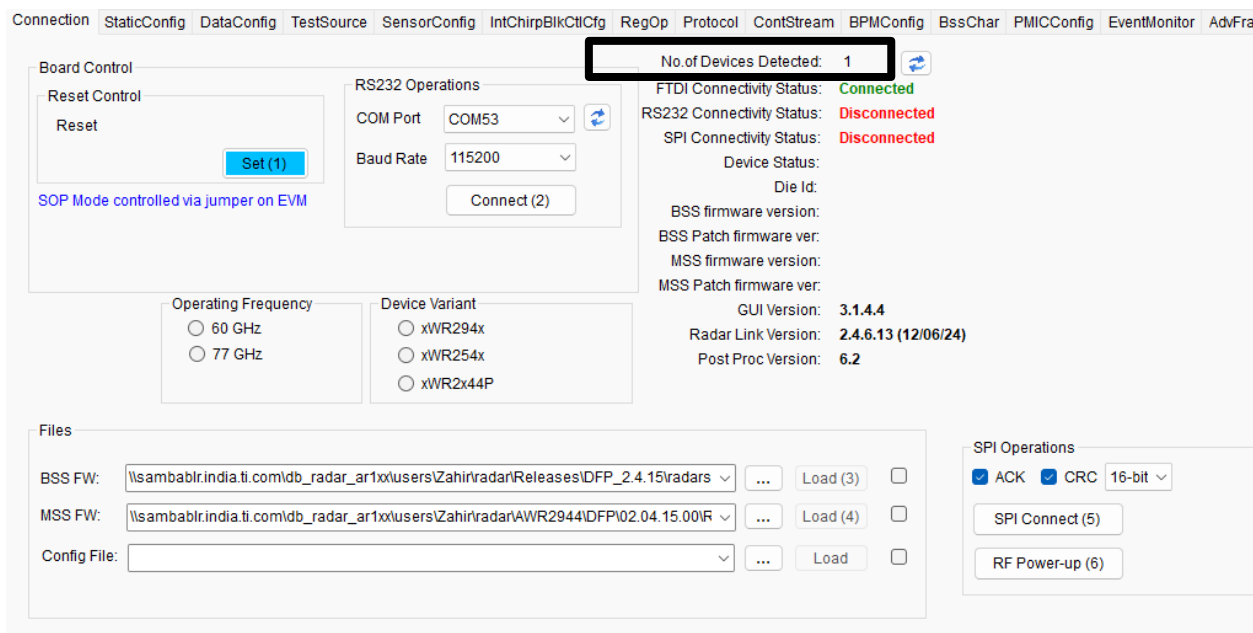
For more information on LUA Scripting language, please refer to:  
<http://lua-users.org/wiki/> - The Lua wiki (See the Lua Directory inside for Lua tutorials)  
<http://www.lua.org/manual/5.1/manual.html> - Lua official Reference Manual

## 6. Radar API Tab Operations

The following sections briefly describe the operations in each tab of RadarAPI window

### 6.1 Connection Tab

When the mmWaveStudio is invoked, the Connect Tab appears as shown in [FIGURE 6.1](#).




**Figure 6.1. Connect Tab**

Using this tab, user can perform

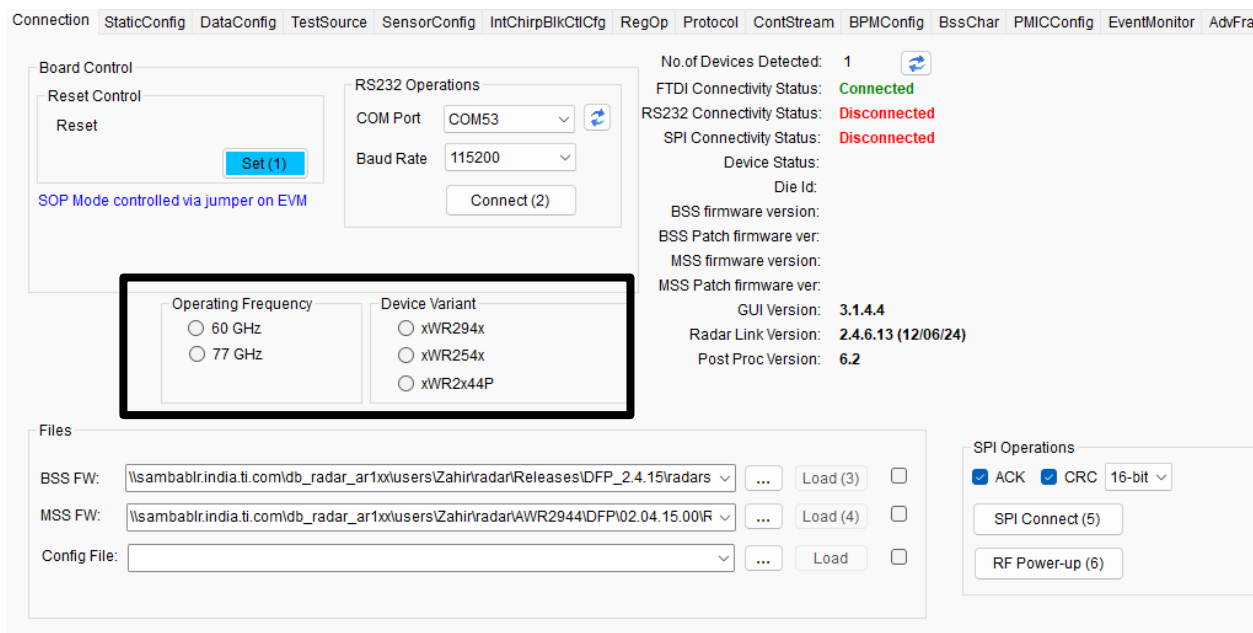
- Board control operations
- RS232 Operations
- Connectivity Status and content versions
- Firmware Download
- SPI Connection

**CAUTION:**

**Before starting with any action on mmWaveStudio please make sure that GUI detects the device connected to PC. Value of 'No of devices detected' must be 1 else click on  till it detects the device.**

The studio will detect the type of device and the Operational frequency automatically when RS232 Connect is done.

In Case of a Known Blind Device, It is recommended to select the device type and frequency manually.



**Figure 6.2. Operating Frequency and Device Variant**

### 6.1.1 Board Control Operations

mmWaveStudio does board control operation of xWR254x/xWR294x/xWR2x4xP device through the last AR-DevPack-EVM-012 Port on the xWR254x/xWR294x/xWR2x4xP EVM.

#### SOP Control

**NOTE:** When using a DCA1000 EVM, use the jumpers on the xWR254x/xWR294x/xWR2x4xP BOOST to control the SOP settings.

The xWR294x/xWR254x/xWR2x4xP device implements a sense-on-power (SOP) scheme to determine the device operation mode. The device can be configured to power up in one of the three following modes:

- SOP2: Development Mode. This mode should be used for RF evaluation.
  - Set SOP Mode 2. For characterization and evaluation of xWR294x/xWR254x/xWR2x4xP devices, always use SOP2 mode
  - Connect over RS232
  - Select the Operating frequency and Device variant if auto selection is incorrect
  - Perform MSS (masterss) & BSS (radarss) Firmware Download
  - Perform SPI Connect
  - Issue API to the device

Once the USB connections to the board is intact, Select the SOP Mode and Click Set button. For SOP setting to be effective, Reset is also performed by the GUI.



Figure 6.3. SOP Control

### 6.1.2 RS232 Operations

The serial port mode provides a direct PC connection of the xWR294x/xWR254x/xWR2x4xP device through the RS232 interface through the last AR-DevPack-EVM-012 Port interface. This mode allows firmware download and enables the device for characterization purposes. The serial port mode is also the default debug option on the Windows platform used to operate the device in TX and RX mode and using the read/write registers.

Once the SOP Mode is set, select the last COM Port enumerated as 'AR-DevPack-EVM-012' for RS232 operations and click **Connect** button. The XDS110 port enumerates two ports as explained in USB interfaces and drivers section.

**NOTE:** Use the default Baud Rate of 921600 bps.

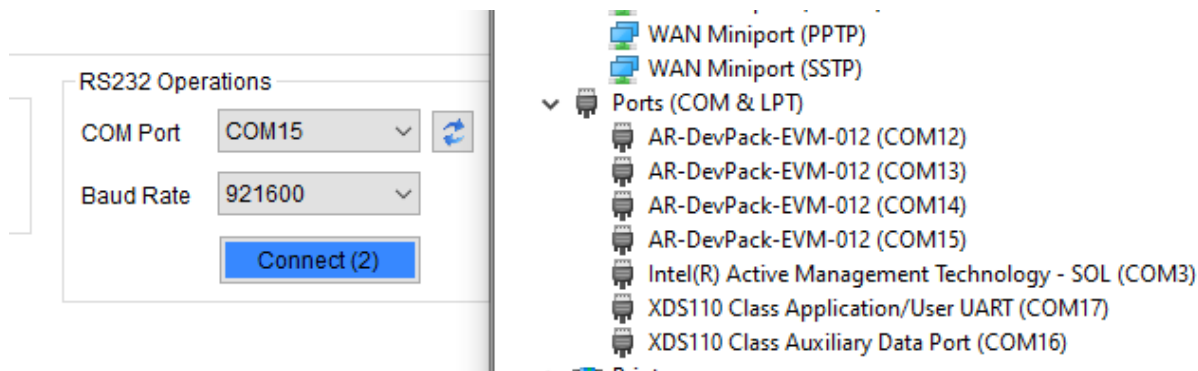


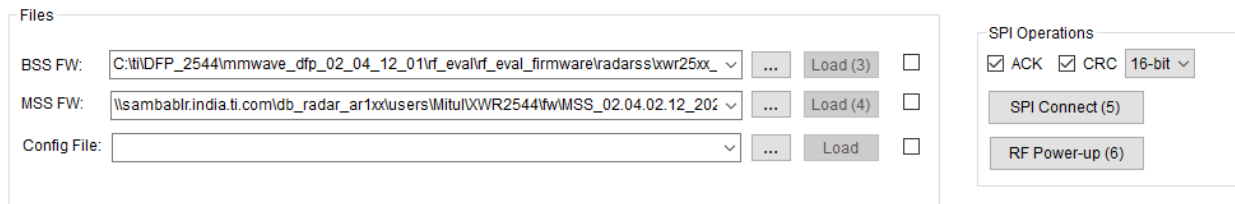
Figure 6.4. Serial Port Control and selecting the COM port for RS232 operations

Since the default baud rate configured in the device is 115200 bps, mmWaveStudio attempts to connect in 115200 baud rate, and then configures the RS232 module to re-establish connection in 921600 baud rate.

### 6.1.3 Firmware Download

The xWR294x/xWR254x/xWR2x4xP firmware is downloaded by the mmWaveStudio to the xWR294x/xWR254x/xWR2x4xP device while in Development mode (**SOP2**). The

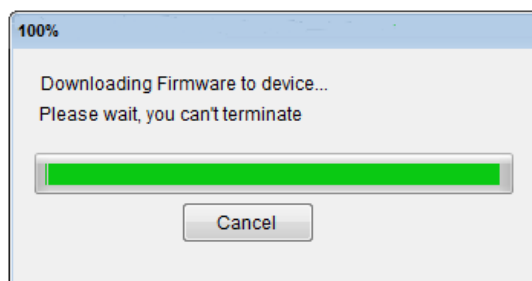
development mode provides a debug connection to the device using the dedicated RS232 interface such as writing and reading registers.



**Figure 6.5. Firmware Download**

The firmware download steps are as follows:

1. Select SOP Mode 2 (SOP selection is not needed when using DCA1000 EVM. User has to set the jumpers on xWR254x/xWR294x/xWR2x4xP BOOST to set the device in SOP2 mode. Jumpers on SOP0 and SOP1 should be closed and SOP2 should be left open to set the device in SOP2 mode)
2. Connect over RS232
3. In the files area of the Connect tab, set the BSS and MSS firmware. Click the  button and browse to the location of the file. For BSS, load the binary file (e.g. [mmwave\\_studio\\_<ver>\rf\\_eval\\_firmware\radarss\wvr29xx\\_radarss\\_rprc.bin](#) for xWR294x ES2.0 devices  
[mmwave\\_studio\\_<ver>\rf\\_eval\\_firmware\radarss\wvr25xx\\_radarss\\_rprc.bin](#) for xWR254x ES1.0 devices  
[mmwave\\_studio\\_<ver>\rf\\_eval\\_firmware\radarss\wvr2x44P\\_radarss\\_rprc.bin](#) for xWR2x4xP ES1.0 devices)
4. For MSS, load the binary file (e.g. [mmwave\\_studio\\_<ver>\rf\\_eval\\_firmware\masterss\wvr2xxx\\_masterss.bin](#) for xWR294x ES2.0/xWR254x ES1.0/xWR2x4xP ES1.0 devices)
5. Click Load next to the BSS firmware. The mmWaveStudio application begins downloading the firmware files entered in the previous steps.



**Figure 6.6. Firmware Download Progress**

6. Once the BSS firmware download is complete, the Firmware version gets updated in the Status section
7. Click Load next to the MSS firmware update. The MSS Firmware version gets updated upon successful download.

### 6.1.4 SPI Connection & RF Power Up

The mmWave radar device communicates with the external host processor using the SPI interface. The mmWave device is configured and controlled from the external host processor by sending commands to mmWave device over SPI.

1. Once the MSS firmware boot up is complete, Click SPI Connect.
2. The SPI Connect button becomes SPI Disconnect indicating a success. If SPI connect does not succeed you may need to erase the serial flash and try again using the Uniflash tool.
3. Once SPI Connection is successful, Click RF PowerUp button. This command initiates BIST SS power up. Now, the user can issue commands to the device over SPI Communication interface. Go to section 7 to issue commands to the Radar device for RF evaluation.

## 7. Static Config Tab Operations

Using this tab, the user can set the following static device configurations:

1. RX and TX channel(s) needed for device operation
2. The data format of the ADC output (including the digital filtering)
3. RF LDO bypass option (Not used on EVMs)

**NOTE:** RF LDO bypass option should not be enabled on EVMs. If RF LDOs are enabled, EVM may get damaged.

4. Low power options in the Sigma Delta ADC root sampling clock rate (reducing rate to half to save power in small IF bandwidth applications).
5. Frequency limits of operation
6. Trigger basic calibrations and RF initializations

After successful SPI Connection and RF Power Up, the Set buttons can be clicked in the order shown below:

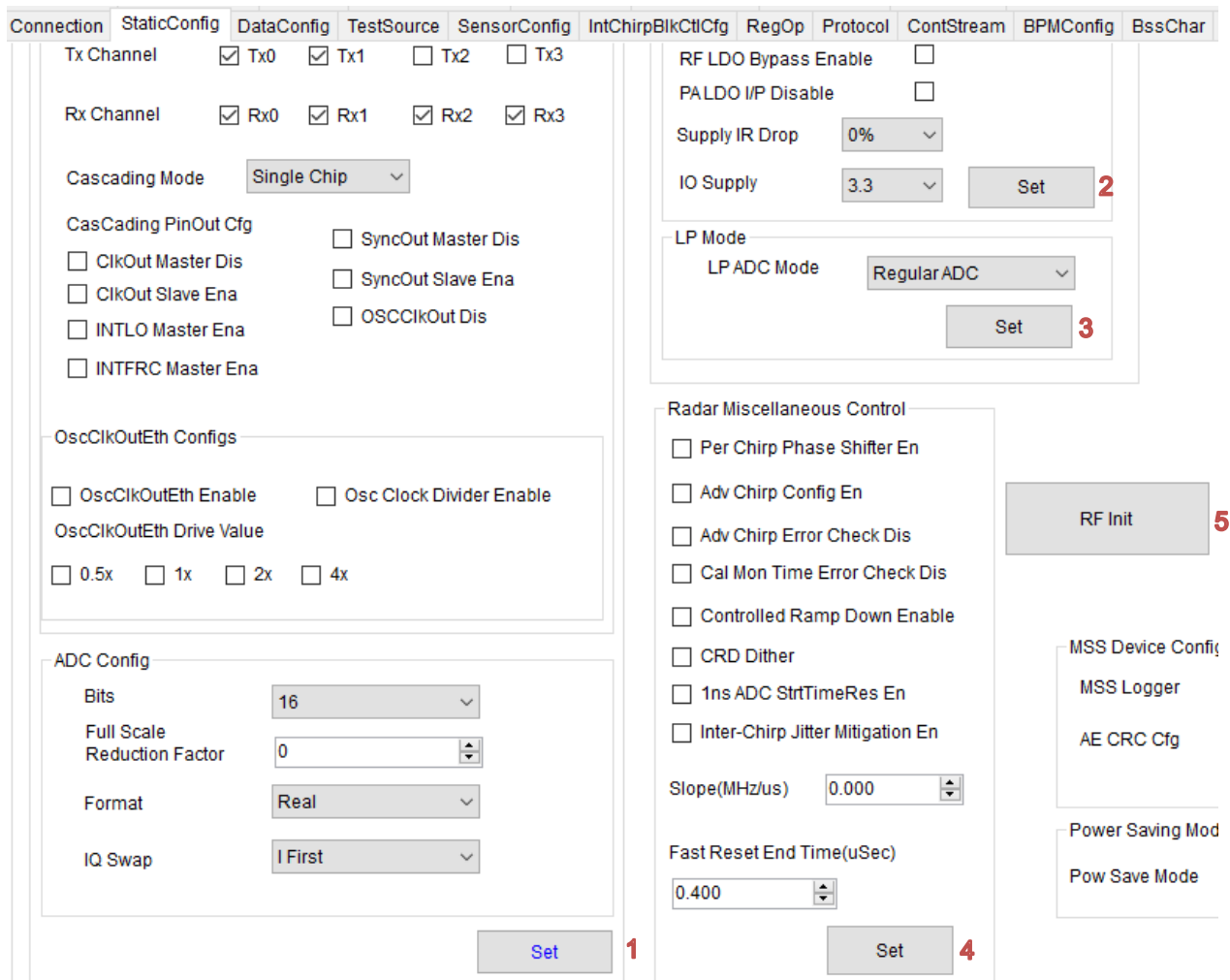


Figure 7.1. Static Config Tab

## 8. Data Config Tab Operations

Using this tab, the user can set the following Data Path configuration:

1. Data path format to transfer the captured ADC samples received over the receive chain to be transferred out to an external host.
2. Lane Configuration of the LVDS path to transfer Radar information to an external host.
3. Clock configurations of the LVDS lanes. mmWaveStudio will detect the device and shows the lane clock and data rate for xWR294x, xWR254x, xWR2x4xP devices as (900 Mbps, DDR Clock), (500 Mbps, DDR Clock) and (800 Mbps, DDR Clock) correspondingly.

Once the Static Configuration is complete, configure the Data Path by clicking Set button as follows



**NOTE:**

1. Matlab post processing supports data capture only in following modes
  - a. 4 RX channel, 2 LVDS lanes
  - b. 2 RX channels, 2 LVDS lanes
  - c. 1 RX channel, 1 LVDS lane
2. Also, note that the RX channel number and LVDS lane number should match. For e.g. if user wants data from RX channels 1, then enabled LVDS lanes should be 1
3. Max LVDS lanes supported in xWR254x/xWR294x/xWR2x4xP are 2 only.

**Data Configuration**

**Data Path Configuration**

Data Path	LVDS	Virtual Channel No	CQ Cfg	16 Bit
Packet 0	ADC_ONLY	0	CQ0TransSize (16bit)	132
Packet 1	Suppress Pacl	0	CQ1TransSize (16bit)	132
			CQ2TransSize (16bit)	72

Set 1

**Clock Configuration**

Lane Clock: DDR Clock

Data Rate: 500 Mbps

Set

**LVDS Lane Configuration**

Lane Format: Format 0

Lane Config:  Lane1  Lane2  Lane3  Lane4

MSB First  CRC

Packet End Pulse

Discontinuous Clock Mode

**CSI2 Lane Configuration**

Lane0 Position	Lane0 Polarity	Lane1 Position	Lane1 Polarity
1	<input type="checkbox"/> +/- Pin Order	2	<input type="checkbox"/> +/- Pin Order
Lane2 Position	Lane2 Polarity	Lane3 Position	Lane3 Polarity
4	<input type="checkbox"/> +/- Pin Order	5	<input type="checkbox"/> +/- Pin Order
Clock Position	Clock Polarity	<input type="checkbox"/> Disable Line Start/End	
3	<input type="checkbox"/> +/- Pin Order		

Set 2

**Figure 8.1. Data Config Tab**

## 9. Sensor Config Tab Operations

Using this tab, the user can configure the chirp, profile parameter, associating defined profile to chirp index, frame configuration and other RF parameters.

## 9.1 Profile Config

Sets FMCW radar chirp profiles or properties (FMCW slope, chirp duration, TX power etc.). Since the device supports multiple profiles, each profile is defined in this sub block. Internal RF and analog calibrations may be triggered upon receiving this sub block and ASYNC\_EVENT response sent once completed.

### 9.1.1 Profile Manager

The screenshot shows the Profile Manager GUI with a file path and buttons (Browse, Load, Save, Activate) at the top. Below is a table with the following data:

Profile ID	Start Freq (GHz)	Frequency Slope (MHz/us)	Idle Time (us)	TX Start Time (us)	ADC Start Time (us)	ADC Samples	Sample Rate (ksps)	Ramp End Time (us)	RX Gain (dB)	RX Gain Target (dB)	VCO Select
0	77	30.333	100	1	6	256	10000	60	26	26	1
1	77	30	100	1	6	256	10000	60	30	26	1
2	77	30	100	1	6	256	10000	60	26	34	1
1	77.123456	30	100	1	6	256	10000	60	26	34	1
*											

Figure 9.1. Profile Manager Tab

Users can use the Profile Manager to configure multiple profiles by clicking on Manage Profile button in the GUI. Each row corresponds to one profile. The sequence is as follows

Edit → Save → Activate

Or if the csv (ProfConfigData.csv) is modified externally, the device can be configured by using the following sequence

Load → Save → Activate

## 9.2 Chirp Config

This sub block contains chirp to chirp variations on top of the chirp profiles defined in the Profile config API. E.g. which profile is to be used for each chirp in a frame, and small dithers in FMCW start frequency and idle time for each chirp are possible and are defined here.

### 9.2.1 Chirp manager

Chirp Manager can be used to configure more chirps by storing all the configurations in csv file and loading it automatically. The Chirp Manager window is as shown as below.

The sequence to configure chirps is as follows

Edit → Save → Activate

Or edit the csv file ChirpConfigData.csv externally and then

Load → Save → Activate

Note: The profile configuration as shown in Chirp Manager tab will be updated only if the Profiles are configured through the Profile Manager.

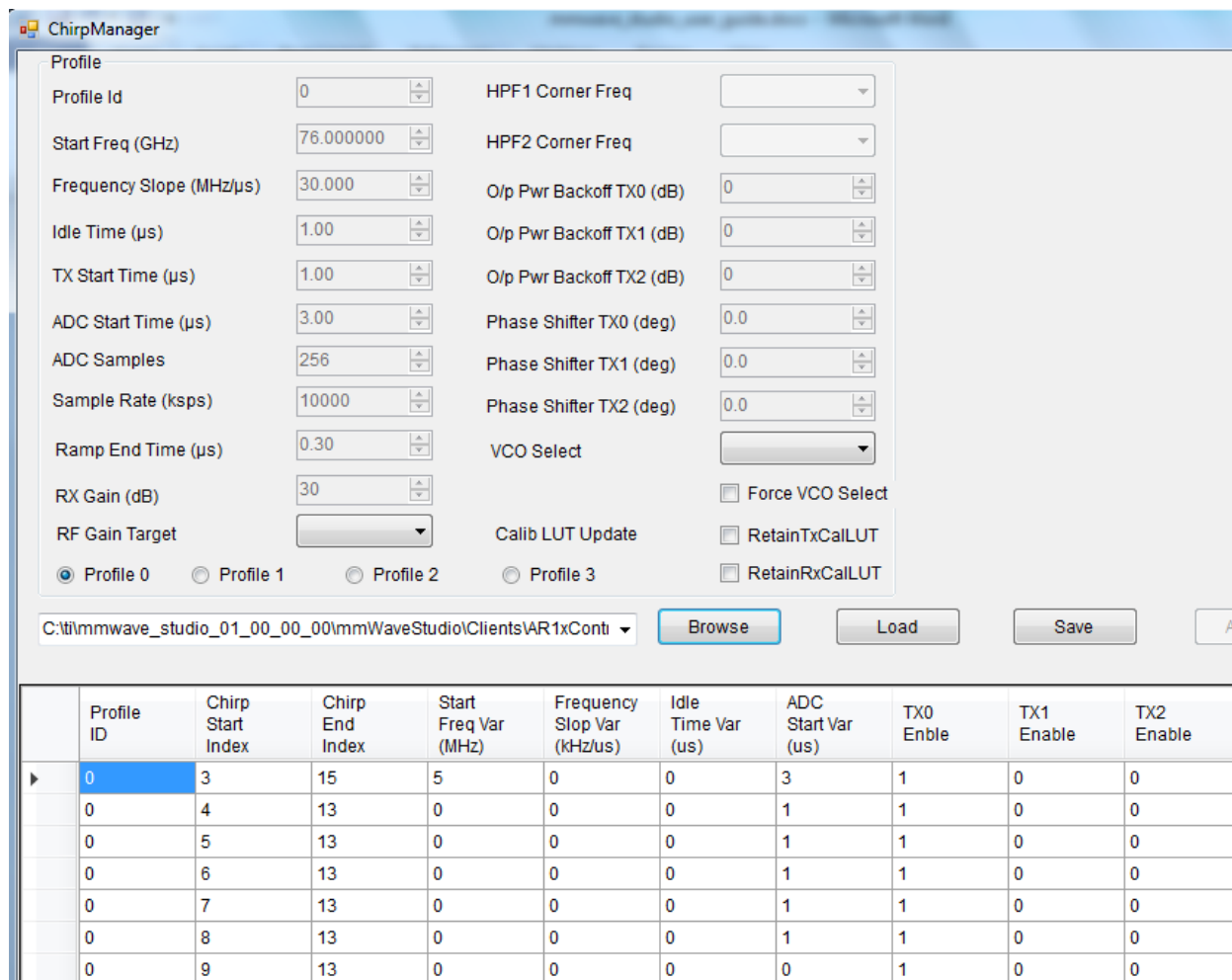


Figure 9.2. Chirp Manager Tab

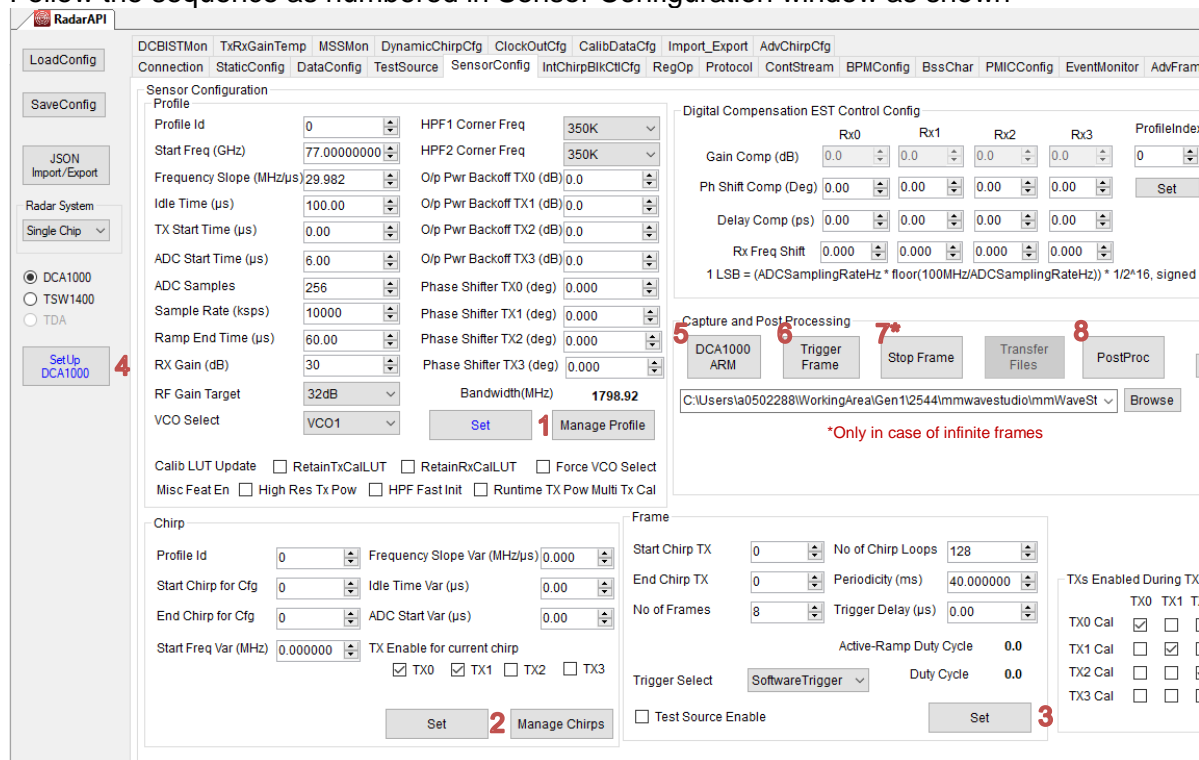
### 9.3 Frame Config

This sub block defines a frame, i.e. a sequence of chirps to be transmitted subsequently, the no. of frames to be transmitted, frame periodicity and how to trigger them.

**NOTE:**

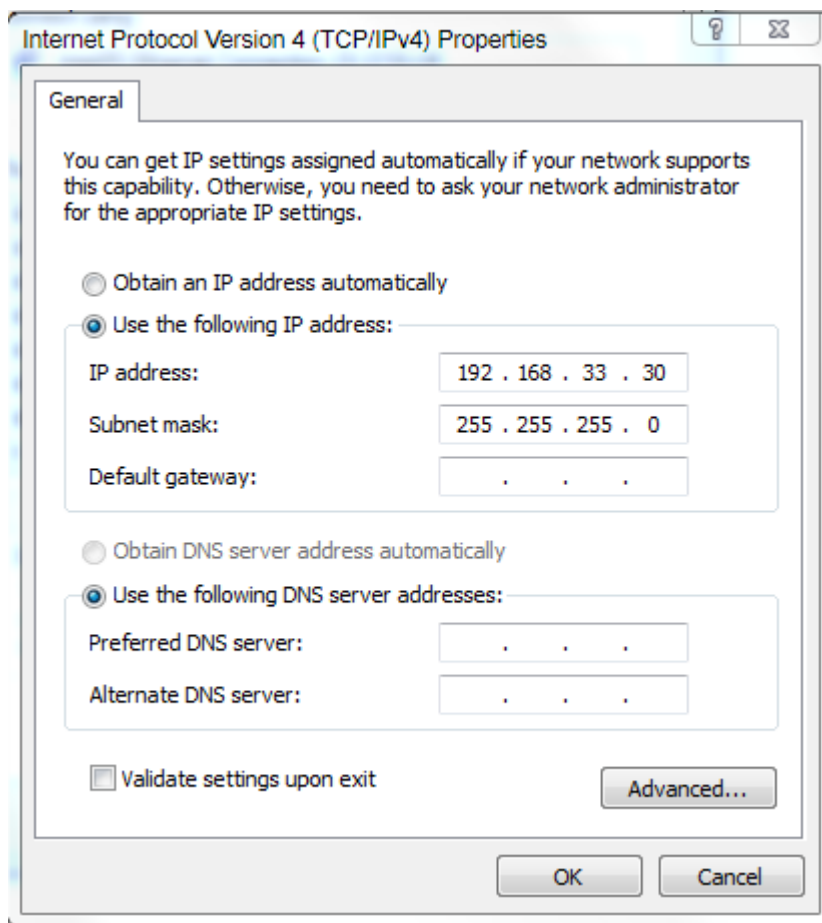
1. Matlab RunTime Engine (Version 8.5.1) is pre-requisite for using the Post Processing utility available in mmWaveStudio GUI
2. Number of frames is zero for infinite samples

Follow the sequence as numbered in Sensor Configuration window as shown



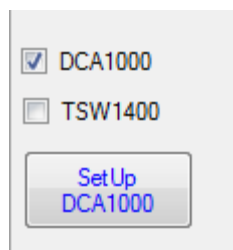
**Figure 9.3. Sensor Config Tab**

1. Configure Profile
2. Configure Chirp
3. Configure Frame
4. In case of DCA1000, follow these additional steps as shown below
  - a. Set the PC IP address to 192.168.33.30  
Set Sub Net Mask as 255.255.255.0



**Figure 9.4. IP address configuration in case of DCA1000 EVM**

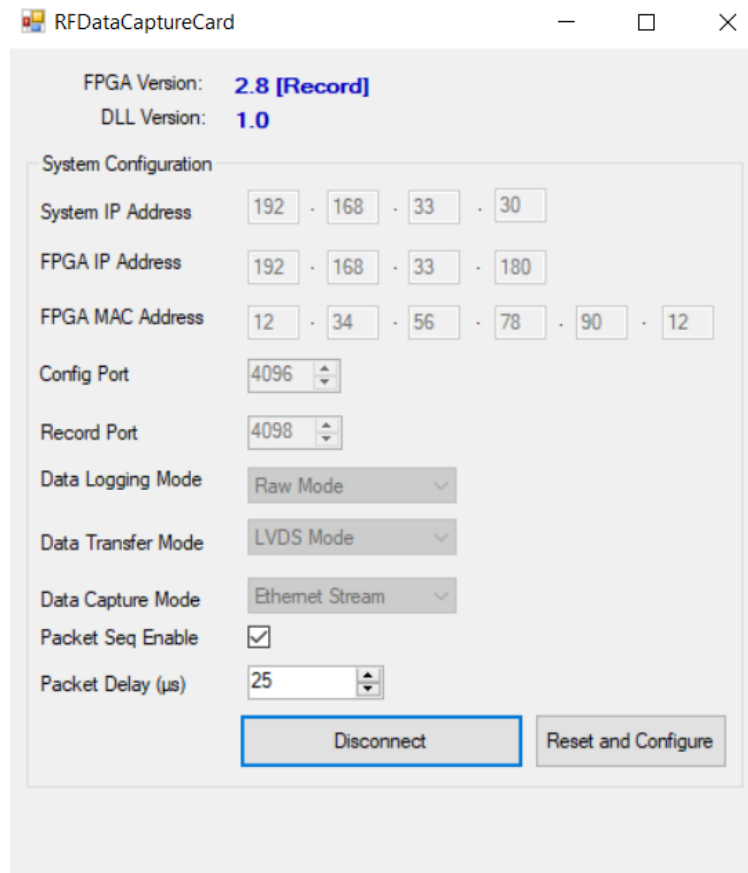
- b. Click on Setup DCA1000 from the Connection tab



**Figure 9.5. Setup DCA1000 configuration button from Connection tab**

- c. Ensure that the Output log shows success for all the commands sent during Setup DCA1000 like in the screenshot below
- d. Ensure that FPGA version is read by the GUI as shown below

```
[16:21:43] [RadarAPI]: arl.GetCaptureCardDllVersion()
[16:21:44] [RadarAPI]: Sending dll_version command to DCA1000
[16:21:44] [RadarAPI]:
[16:21:44] DLL Version : 1.0
[16:21:44] [RadarAPI]: arl.SelectCaptureDevice("DCA1000")
[16:21:44] [RadarAPI]: Status: Passed
[16:21:46] [RadarAPI]: arl.CaptureCardConfig_EthInit("192.168.33.30", "192.168.33.180",
"12:34:56:78:90:12", 4096, 4098)
[16:21:46] [RadarAPI]: arl.CaptureCardConfig_Mode(1, 1, 1, 2, 3, 30)
[16:21:46] [RadarAPI]: arl.CaptureCardConfig_PacketDelay(25)
[16:21:46] [RadarAPI]: Sending fpga command to DCA1000
[16:21:46] [RadarAPI]:
[16:21:46] FPGA Configuration command : Success
[16:21:47] [RadarAPI]: Sending record command to DCA1000
[16:21:47] [RadarAPI]:
[16:21:47] Configure Record command : Success
[16:21:47] [RadarAPI]: arl.GetCaptureCardFPGAVersion()
[16:21:47] [RadarAPI]: Sending fpga_version command to DCA1000
[16:21:48] [RadarAPI]:
[16:21:48] FPGA Version : 2.8 [Record]
[16:21:48]
```



**Figure 9.6. DCA1000 configuration window**

- Note that the text input field allows one to select the file to which captured ADC data is to be stored. Give an appropriate filename. DCA1000 ARM. Wait for two seconds.

6. Trigger Frame
7. Stop Frame if infinite frames have been configured.
8. Post Processing. Opens a 'radar post processing' tool that reads the 'dump file' and processes it, and finally displays a series of useful plots. The basic post processing window appears as follows

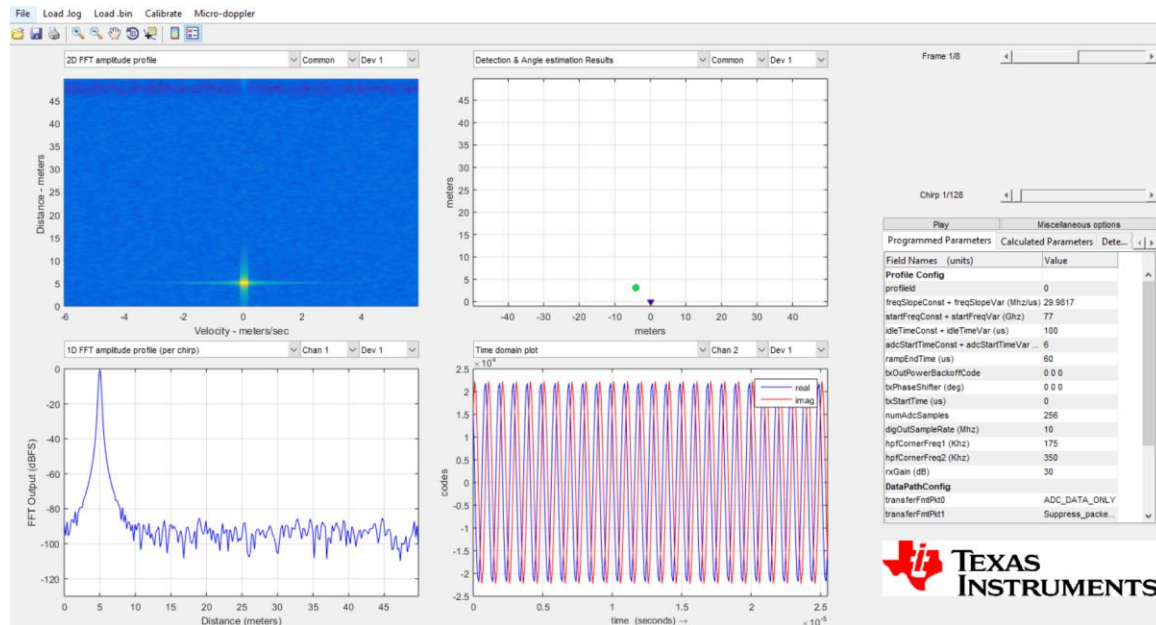


Figure 9.7. Post Processing in MATLAB

**NOTE:**

1. It is recommended to perform "Setup DCA1000" just before DCA1000 ARM for the first time/session capture.
2. Make sure to provide at least 2 seconds gap between DCA1000 ARM and Trigger Frame. Else, no LVDS data would be captured and there would be a timeout for 30 secs.
3. On successful capture, "Record is completed" message would be displayed in the Output console window.
4. Steps 6, 7, 8 and 9 can be run multiple times in a loop.

## 10. RegOp Tab

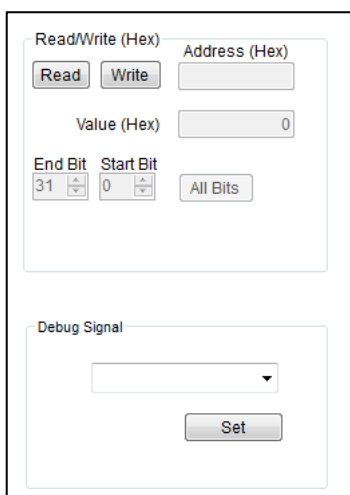
### 10.1 Register Operations Tab

Using RS232 communication interface, the device registers can be accessed using Register Operations tab. Also, the debug signals like APLL, synth can be configured using the Debug Signals section.

**NOTE:** The Register Operation is enabled only upon successful connection over RS232 to xWR254x/xWR294x/xWR2x4xP device

#### Register Read/Write

Read/Write can be performed through bit fields and also 32-bit values.



**Figure 10.1. Register Read/Write**

The figure shows the read/write registers, which is used to read and modify specific registers using their address and start/end bits for masking. Enter the address (in hex) and click the **Read** button to read it or set a value (in hex) and click **write** button to modify it. Click the All Bits button to mask the entire register.

### 10.2 Debug Signals

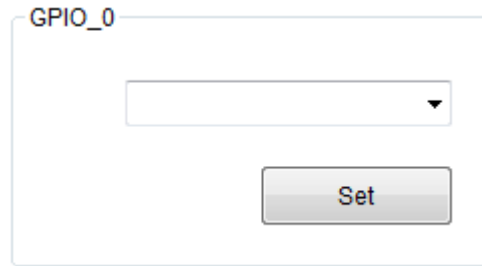
Select the debug signal and Click **Set** button. The debug signals available are:

1. NO MUX
2. APLL OUT
3. SYNTH OUT(2.5G)
4. SYNTH OUT(5G)

### 10.3 GPIO\_0



The GPIO\_0 can be used to bring out ADC valid signal which can be used to trigger the external instrument for synthesizer related measurements.



**Figure 10.2. GPIO\_0 option selection box**

## 11. Continuous Streaming Tab Operations

The Continuous Streaming tab can be used for RF measurements. This tab contains the configurations of the data path to transfer the captured ADC samples continuously without missing any sample to an external host.

1. Set the StreamConfig parameters
2. Enable Continuous Streaming
3. Select Capture (to capture ADC samples) and then (optionally) select Display to process and display the captured ADC samples in the Radar Post Processing GUI.
4. Note: The number of samples to capture can be configured in the 'Basic Configuration for Analysis tool' Tab.
5. The remaining items in the 'Basic Configuration for Analysis tool' are not used by the 'Post Processing tool' but by the 'Analysis tool' which is a series of APIs used for 'Signal Analysis'.
6. Once the capture is successful, make sure to disable the continuous streaming using the Disable button.

Figure 11.1. Continuous Streaming Tab

## 12. BPM Config Tab Operations

Using the BPM tab, static configurations related to BPM (Binary Phase Modulation) feature in each of the TXs is performed. Select the Start and End Index. Configure TX and Click **Set** button.

Figure 12.1. BPM Config Tab

### 13. Advanced Frame Config Tab operations

This tab allows users with advanced frame configuration. Configuration options include sub-frames, bursts within each sub-frame, program burst loops, selection of chirp start index for the first chirp within the burst, configuration of sub-frame periodicity and burst periodicity. Also there are options to force a particular chirp profile within a sub-frame, selection of trigger source software/hardware and to program a trigger delay

**Frame Configuration**

NumFrames:

NumSubFrames:

TriggerSelect:  Software Trigger  HardwareTrigger Sub-Frame Trigger

TriggerDelay (μs):   ForceProfile

Loop Bk Sub Frame Id:   LoopBackEn

**Sub Frame Configuration**

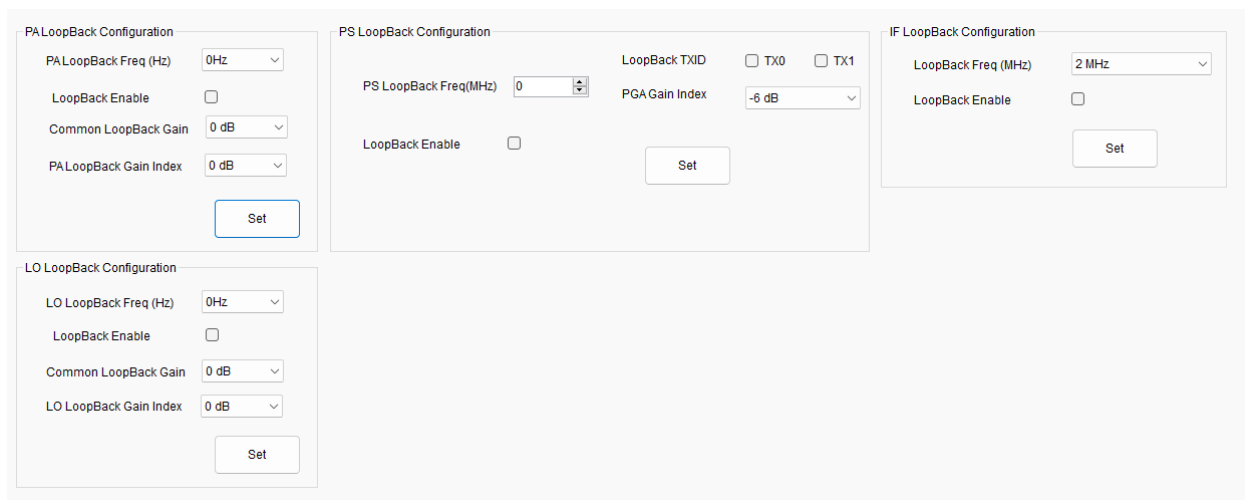
	SubFrame1	SubFrame2	SubFrame3	SubFrame4
ForceProfileIdx	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
ChirpStartIdx	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
NumChirps	<input type="text" value="1"/>	<input type="text" value="1"/>	<input type="text" value="1"/>	<input type="text" value="1"/>
NumLoops	<input type="text" value="128"/>	<input type="text" value="128"/>	<input type="text" value="128"/>	<input type="text" value="128"/>
BurstPeriod (ms)	<input type="text" value="40.000000"/>	<input type="text" value="40.000000"/>	<input type="text" value="40.000000"/>	<input type="text" value="40.000000"/>
ChirpStartIdxOffset	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
NumBurst	<input type="text" value="1"/>	<input type="text" value="1"/>	<input type="text" value="1"/>	<input type="text" value="1"/>
NumBurstLoops	<input type="text" value="1"/>	<input type="text" value="1"/>	<input type="text" value="1"/>	<input type="text" value="1"/>
SubFramePeriod (ms)	<input type="text" value="40.000000"/>	<input type="text" value="40.000000"/>	<input type="text" value="40.000000"/>	<input type="text" value="40.000000"/>
ChirpsPerDataPkt	<input type="text" value="1"/>	<input type="text" value="1"/>	<input type="text" value="1"/>	<input type="text" value="1"/>

Duty Cycle      0.0                  0.0                  0.0                  0.0  
 Active-Ramp Duty Cycle      0.0                  0.0                  0.0                  0.0

Test Source Enable Set

Figure 13.1. Advanced frame config tab

### 14. Loopback Tab Operations



The screenshot displays four configuration panels for loopback settings:

- PA LoopBack Configuration:** PA LoopBack Freq (Hz) set to 0Hz, LoopBack Enable unchecked, Common LoopBack Gain set to 0 dB, PA LoopBack Gain Index set to 0 dB. A 'Set' button is at the bottom.
- PS LoopBack Configuration:** PS LoopBack Freq(MHz) set to 0, LoopBack TXID with TX0 and TX1 checkboxes, PGA Gain Index set to -6 dB, LoopBack Enable unchecked. A 'Set' button is at the bottom.
- IF LoopBack Configuration:** LoopBack Freq (MHz) set to 2 MHz, LoopBack Enable unchecked. A 'Set' button is at the bottom.
- LO LoopBack Configuration:** LO LoopBack Freq (Hz) set to 0Hz, LoopBack Enable unchecked, Common LoopBack Gain set to 0 dB, LO LoopBack Gain Index set to 0 dB. A 'Set' button is at the bottom.

**Figure 14.1. Loopback Config Tab**

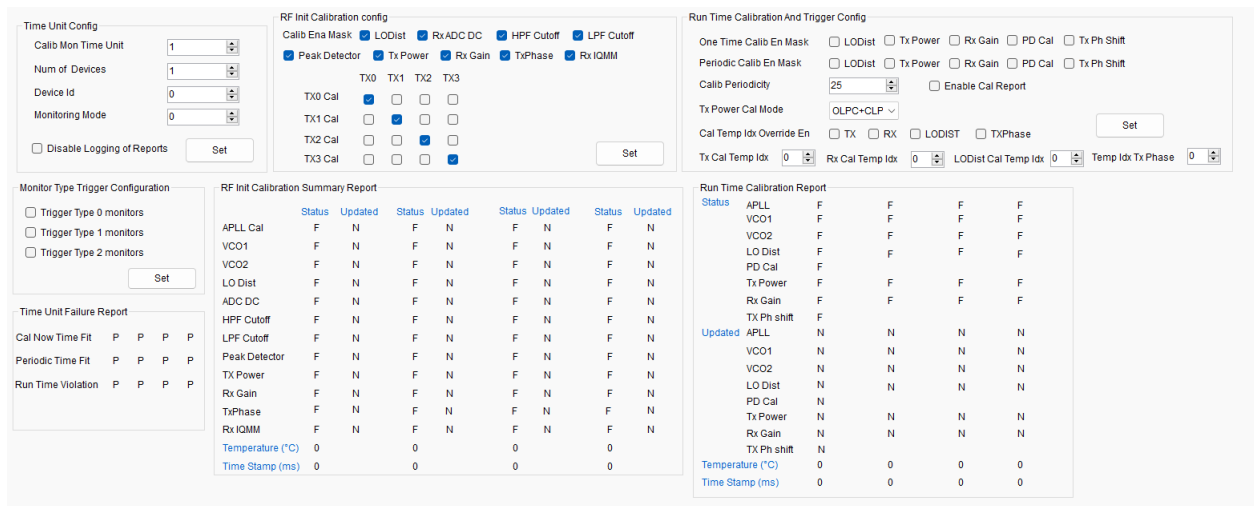
Loopback Tab supports following loopback options

1. PA Loopback
2. Phase Shifter loopback
3. IF loopback
4. LO loopback

The loopback APIs are intended to be issued after profile config and chirp config are issued to the device and before frame config API. The entire frame triggered from then on will have loopback enabled. To disable loopback, the loopbacks can be disabled in this tab and frames triggered from then on will have loopbacks disabled.

**NOTE:** All profiles in the frame will have loopback paths enabled as long as the loopback is enabled.

## 15. CalibConfig Tab Operations



**RF Init Calibration Summary Report**

	Status	Updated	Status	Updated	Status	Updated	Status	Updated
APLL Cal	F	N	F	N	F	N	F	N
VCO1	F	N	F	N	F	N	F	N
VCO2	F	N	F	N	F	N	F	N
LO Dist	F	N	F	N	F	N	F	N
ADC DC	F	N	F	N	F	N	F	N
HPF Cutoff	F	N	F	N	F	N	F	N
LPF Cutoff	F	N	F	N	F	N	F	N
Peak Detector	F	N	F	N	F	N	F	N
Tx Power	F	N	F	N	F	N	F	N
Rx Gain	F	N	F	N	F	N	F	N
TxPhase	F	N	F	N	F	N	F	N
Rx IQMM	F	N	F	N	F	N	F	N
Temperature (°C)	0		0		0		0	
Time Stamp (ms)	0		0		0		0	

**Figure 15.1. CalibConfig Tab**

The CalibConfig Tab allows users to control the RF Init calibrations and Runtime calibrations which are scheduled by the firmware.

## 15.1 Time Unit Config

This allows configuration of the Calibration/Monitoring Time Unit in units of frames. No. of devices should be set to 1 if only 1 device is used

## 15.2 RF Init Calibration Config

This allows control of calibrations which will be triggered at RF Init. Default operation is will all calibrations enabled

## 15.3 RunTime Calibration and Trigger Config

This allows either 'One Time calibration' which will be triggered instantaneously or 'Periodic calibrations based on a Calibration Periodicity (in units of CalibMonTimeUnits) which will be triggered periodically when the frames are transmitted. Periodic calibrations are not triggered are frames are not ongoing.

## 15.4 Time Unit Failure report

This indicates a failure if the inter-frame/inter-burst idle time is not sufficient to trigger periodic calibrations/monitoring as specified by the user. The failure message is sent after frame config message is sent to the device.

## 15.5 RF Init Calibration Summary Report

This indicates the status of RF Init calibrations and if the results were applied in hardware. Along with this report, the boot time temperature and the time stamp is also indicated.

## 15.6 Runtime Calibration Report

This indicates the status of run time calibrations and if their results were applied in the hardware. Along with this information, the current device temperature and the timestamp at which the calibration results were applied is also indicated. If the user does not enable 'Cal Report' in the 'Run Time Calibration and Trigger Config', then the periodic Run Time calibration reports will not be sent by the device.

## 16. Monitoring

### 16.1 Digital monitoring

The entire digital monitoring boot up test status, latent fault tests and periodic tests can be triggered through this tab.

	BootUp Report	Latent Fault Report
ROM CRC Check	F	-
CR4 and VIM LockStep	F	F
VIM Test	F	F
Diagnostic STC Test	F	-
CR4 STC	F	-
CRC Test	F	F
RampGen Mem ECC	F	F
DFE Parity	F	F
DFE Mem ECC	F	F
RampGen Lock Step	F	F
FRC LockStep	F	F
DFE Memory PBIST	F	-
RampGen Mem PBIST	F	-
PBIST Test	F	-
WDT Test	F	-
ESM Test	F	F
DFE STC	F	F
ATCM, BTCM ECC	F	F
ATCM, BTCM Parity	F	F
DCC Test	F	F
FFT Test	F	F
RTI Test	F	F
PCR Test	F	F
Bus Safety Test	F	F
ECC Aggregator Test	F	F
MPU Test	F	F
PowerUp Time (ms)	0	

Figure 16.1. Digital monitoring configuration

### 16.2 Analog monitoring enables

This is included in AnalogTxMon tab. There is a checkbox for each analog monitoring feature

RF Analog Monitoring Enables Config

Temperature <input type="checkbox"/>	Synth Freq Live <input type="checkbox"/>
RX Gain Phase <input type="checkbox"/>	External Analog Signals <input type="checkbox"/>
Reserved <input type="checkbox"/>	Internal TX0 Signals <input type="checkbox"/>
RX IFStage <input type="checkbox"/>	Internal TX1 Signals <input type="checkbox"/>
TX0 Power <input type="checkbox"/>	Internal TX2 Signals <input type="checkbox"/>
TX1 Power <input type="checkbox"/>	Internal TX3 Signals <input type="checkbox"/>
TX2 Power <input type="checkbox"/>	Internal RX Signals <input type="checkbox"/>
TX3 Power <input type="checkbox"/>	Internal PMCLKLO Signals <input type="checkbox"/>
TX0 BallBreak <input type="checkbox"/>	Internal GPADC Signals <input type="checkbox"/>
TX1 BallBreak <input type="checkbox"/>	PLL Control Vol <input type="checkbox"/>
TX2 BallBreak <input type="checkbox"/>	DCC Clock Freq <input type="checkbox"/>
TX3 BallBreak <input type="checkbox"/>	RX IFA Saturation <input type="checkbox"/>
TX Gain Phase <input type="checkbox"/>	Reserved <input type="checkbox"/>
TX0 Phase Shifter <input type="checkbox"/>	Reserved <input type="checkbox"/>
TX1 Phase Shifter <input type="checkbox"/>	Reserved <input type="checkbox"/>
TX2 Phase Shifter <input type="checkbox"/>	VCO LDO SC En <input type="checkbox"/>
TX3 Phase Shifter <input type="checkbox"/>	VMON Circuit Mon En <input type="checkbox"/>
APLL LDO SC En <input type="checkbox"/>	TX Phase Shifter DAC <input type="checkbox"/>
PALDO SC En <input type="checkbox"/>	
Synth Freq Non Live <input type="checkbox"/>	

**Figure 16.2. RF Analog monitoring consolidated enables**

### 16.3 TX monitoring

The entire analog TX monitoring configurations are available in AnalogTxMon tab. This includes

1. TX power monitor
2. TX ball break monitor
3. TX Phase shifter monitor
4. TX gain and phase monitor

The details of these monitor configurations are given in the Radar Interface Control Document.

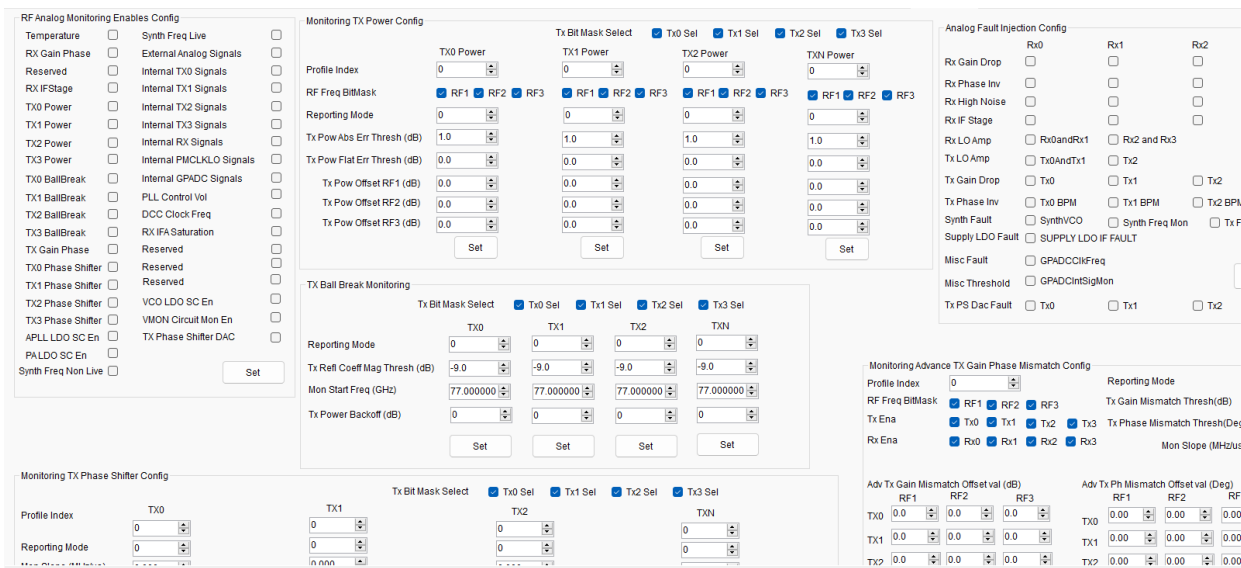


Figure 16.3. Analog TX monitoring configuration

## 16.4 RX monitoring

The entire analog RX monitoring configuration is available in the AnalogRxMon tab. This includes the configurations for following monitors

1. RX gain phase monitor
2. RX noise figure monitor
3. RX IF stage monitor
4. RX saturation detector monitor
5. RX signal and image band monitor

This tab also includes the temperature monitor and synthesizer frequency error monitor configurations.

The details of these monitor configurations are given in the Radar Interface Control Document.

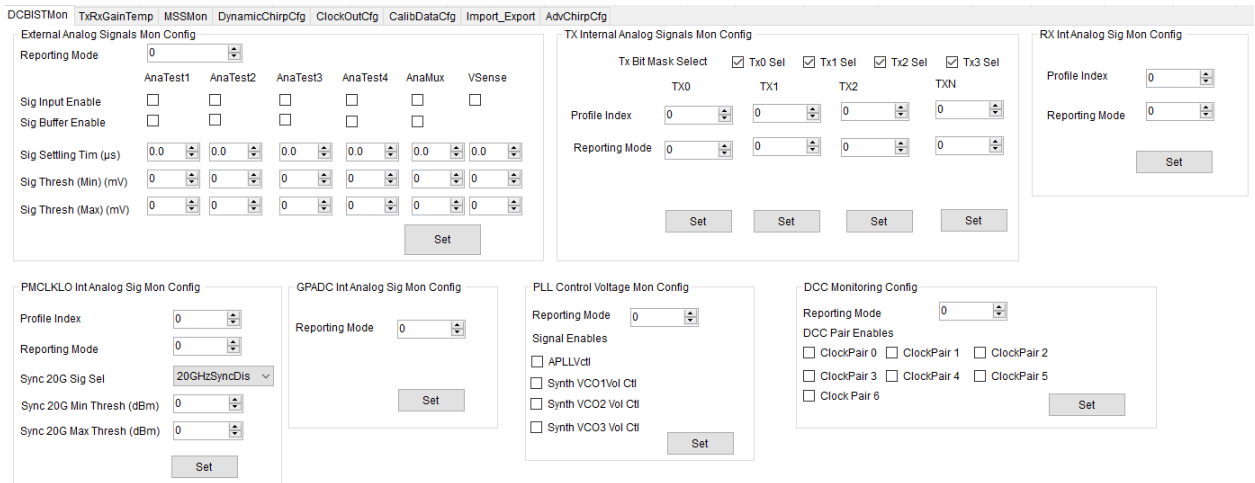


Figure 16.4. Analog RX monitoring configuration

## 16.5 DCBIST monitoring

The entire DCBIST monitor configurations are available in DCBISTmon tab. This includes the configurations for following monitors

1. External analog signals monitor
2. Internal TX signals monitor
3. Internal RX signals monitor
4. Internal PMCLKLO signals monitor
5. GPADC monitor
6. PLL control voltage monitor
7. DCC based clock monitor



**Figure 16.5. DCBIST monitor**

The details of these monitor configurations are given in the Radar Interface Control Document.

Note that all configurations need to be done after profile configuration has been defined and before starting the frames. After triggering the frames, the monitoring reports are stored in the MonitoringReport.txt file under the mmwavestudio\PostProc folder.

Note: Since mmWaveStudio uses FTDI for SPI emulation, the SPI speed is limited to 3.75Mbps. Hence the throughput on data transfer is limited by this interface. To avoid any loss of monitoring data, keep the inter-frame idle time as high as 200 ms. This limitation does not apply to the silicon where SPI can be used at a higher clock rate.

## 16.6 Async Event Report Format

### 16.6.1 Logging of Async events

The async events sent by the device and received at mmWaveStudio are categorized and logged into 4 different files present under the PostProc folder

#### 1. CalibrationReport.txt

This report logs all the async events related to the calibrations.

- RF Init Calibration status
- Run time Calibration report

#### 2. BSSEvents.txt

This report logs all the async events related to the BSS.

- BSS CPU Fault status
- BSS ESM Fault status
- RF GPADC measurement data
- Calibration Monitoring Timing Fail report

### 3. *MSSEvents.txt*

This report logs all the async events related to the MSS

- MSS Power up async event
- BSS Power up async event
- MSS CPU Fault status
- MSS ESM Fault status
- MSS Boot Error status
- MSS Latent Fault monitoring
- MSS Periodic Test monitoring
- MSS RF Error status
- MSS Voltage monitoring Error status

### 4. *MonitoringReport.txt*

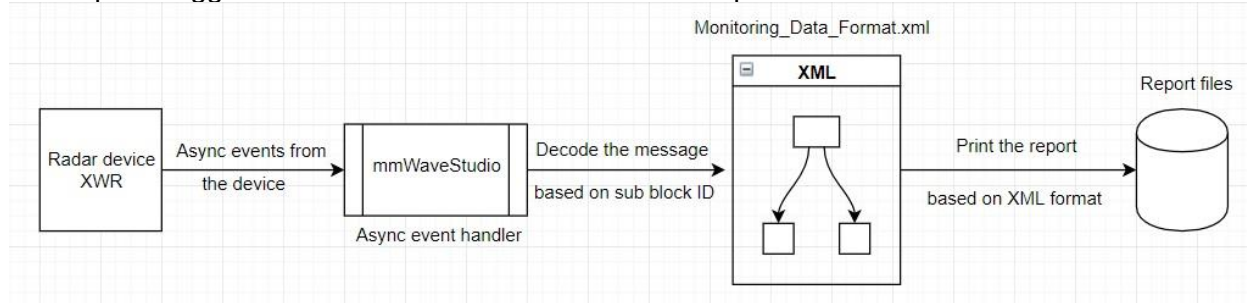
This report logs all other async events coming from the device specifically the analog and the digital monitors.

**NOTE:** In the case of cascade system, the reports for each device are logged into separate files and the name of the file is suffixed with the device index.

For example, on receiving a runtime calibration report from slave 2 (device index 2), it would be logged into a file named CalibrationReport\_2.txt

## 16.6.2 Decoding the Reports

The reports logged into the above files follow the below process:



**Figure 16.6. Monitoring Report Flow**

The async events sent from the device will be received at the async event handler of mmWaveStudio. Based on the sub block ID received, the report can be identified. This async event data is logged into the respective files based on the format present in the Monitoring\_Data\_Format.xml.

This XML is present at the PostProc folder and by default makes use of the format mentioned in the ICD for each report.

The format for each report in the XML starts with a `<MonReport>` tag.

Each `<MonReport>` tag has the following branches

- `<name>` tag: The name of the report.
- `<size>` tag: The size of the report excluding the sub block ID and sub block length.
- `<field>` tag: Each field in the report.

Each `<field>` tag has the following branches

- `<field_name>` tag: The name of the corresponding field.
- `<offset>` tag: The byte offset from the start of the report of a particular field.
- `<bytes>` tag: The number of bytes corresponding to a particular field.
- `<split>` tag: This tag gives information on whether the following field needs to be printed as a whole (even though it might be a bitmap) or printed separately into sub-fields. If no split is required, it is provided as zero.

If split of the `<field>` is required, then the corresponding sub-fields are represented through the `<bitinfo>` tag. Each `<bitinfo>` tag contains the following fields

- `<bitname>` tag: The name of the corresponding sub-field
- `<bitstart>` tag: the bit offset from the start of the field of a particular sub-field.
- `<bits>` tag: The number of bits corresponding to a particular sub-field.

- `<mult_fact>` tag: This tag provides the multiplication factor on which the corresponding sub-field obtained needs to be tweaked.
- `<signed>` tag: This tag provides the limits similar to a signed value representation.

### 16.6.3 Example of Decoding the Reports

A sample report of RX Gain Phase Monitoring logged into MonitoringReport.txt file is given below

**RXGainPhaseMonitoring:** 0, 0, 0, 0, 0, 0, 0, 0, -38, 0, -36, 0, -34, 0, 48.20, 48.40, 47.50, 48.00, 51.80, 51.80, 51.70, 51.00, 52.40, 52.70, 52.20, 50.80, 186.71, 183.48, 186.49, 182.64, 280.90, 284.87, 281.29, 275.81, 14.98, 16.91, 13.14, 8.44, -42, -42, -42, -40, -36, -36, 0, -36, -36, -36, -34, -36, -38, 0, 42902

The fields are decoded as follows

- STATUS\_RX\_GAIN\_ABS 0
- STATUS\_RX\_GAIN\_MISMATCH 0
- STATUS\_RX\_GAIN\_FLATNESS 0
- STATUS\_RX\_PHASE\_MISMATCH 0
- RESERVED 0
- ERROR\_CODE 0
- PROFILE\_INDX 0
- LOOPBACK\_POWER\_RF1 -38
- RESERVED 0
- LOOPBACK\_POWER\_RF2 -36
- RESERVED 0
- LOOPBACK\_POWER\_RF3 -34
- RESERVED 0
- RX\_GAIN\_VALUE\_RX0\_RF1 48.20
- RX\_GAIN\_VALUE\_RX1\_RF1 48.40
- RX\_GAIN\_VALUE\_RX2\_RF1 47.50
- RX\_GAIN\_VALUE\_RX3\_RF1 48.00
- RX\_GAIN\_VALUE\_RX0\_RF2 51.80
- RX\_GAIN\_VALUE\_RX1\_RF2 51.80
- RX\_GAIN\_VALUE\_RX2\_RF2 51.70

---

• RX_GAIN_VALUE_RX3_RF2	51.00
• RX_GAIN_VALUE_RX0_RF3	52.40
• RX_GAIN_VALUE_RX1_RF3	52.70
• RX_GAIN_VALUE_RX2_RF3	52.20
• RX_GAIN_VALUE_RX3_RF3	50.80
• RX_PHASE_VALUE_RX0_RF1	186.71
• RX_PHASE_VALUE_RX1_RF1	183.48
• RX_PHASE_VALUE_RX2_RF1	186.49
• RX_PHASE_VALUE_RX3_RF1	182.64
• RX_PHASE_VALUE_RX0_RF2	280.90
• RX_PHASE_VALUE_RX1_RF2	284.87
• RX_PHASE_VALUE_RX2_RF2	281.29
• RX_PHASE_VALUE_RX3_RF2	275.81
• RX_PHASE_VALUE_RX0_RF3	14.98
• RX_PHASE_VALUE_RX1_RF3	16.91
• RX_PHASE_VALUE_RX2_RF3	13.14
• RX_PHASE_VALUE_RX3_RF3	8.44
• RX_NOISE_POWER1_RX0_RF1	-42
• RX_NOISE_POWER1_RX1_RF1	-42
• RX_NOISE_POWER1_RX2_RF1	-42
• RX_NOISE_POWER1_RX3_RF1	-40
• RX_NOISE_POWER1_RX0_RF2	-36
• RX_NOISE_POWER1_RX1_RF2	-36
• RESERVED	0
• RX_NOISE_POWER2_RX2_RF2	-36
• RX_NOISE_POWER2_RX3_RF2	-36
• RX_NOISE_POWER2_RX0_RF3	-36
• RX_NOISE_POWER2_RX1_RF3	-34
• RX_NOISE_POWER2_RX2_RF3	-36
• RX_NOISE_POWER2_RX3_RF3	-38
• RESERVED	0

- TIME\_STAMP

42902

**NOTE:** There is another XML placed at the PostProc folder named Monitoring\_Data\_Format\_Legacy.xml which contains the format in which the reports were being printed in the earlier versions.

The user can tweak the XML according to requirement based on the instructions/information provided in the previous section.

If reports are to be generated in a particular format according to an XML, the user needs to rename that particular XML file to Monitoring\_Data\_Format.xml and place it in the PostProc folder.

For the XML changes to take place, mmWaveStudio needs to be restarted as the XML information/format for each report is loaded at the startup of mmWaveStudio.

## 17. RX and TX gain LUT

Users have the option to read the RX and TX gain LUTs (for a given profile) used in the firmware to correct for temperature variations. If the user wishes to override the LUT used by the firmware, he/she can modify these LUTs and inject them back into the device. The firmware will then use the user injected LUT instead of its internally generated LUT.

### Tx Gain Temp LUT Config

Profile Index

	Tx0 Gain Code (dB)	Tx1 Gain Code (dB)	Tx2 Gain Code (dB)
Temp [ < -30]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [-30, -20]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [-20, -10]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [-10, 0]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [0, 10]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [10, 20]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [20, 30]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [30, 40]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [40, 50]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [50, 60]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [60, 70]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [70, 80]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [80, 90]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [90, 100]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [100, 110]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [110, 120]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [120, 130]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [130, 140]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Temp [ >= 140]	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>

### Rx Gain Temp LUT Config

Profile Index

	Rx Gain Code (dB)
Temp [ < -30]	<input type="text" value="0"/>
Temp [-30, -20]	<input type="text" value="0"/>
Temp [-20, -10]	<input type="text" value="0"/>
Temp [-10, 0]	<input type="text" value="0"/>
Temp [0, 10]	<input type="text" value="0"/>
Temp [10, 20]	<input type="text" value="0"/>
Temp [20, 30]	<input type="text" value="0"/>
Temp [30, 40]	<input type="text" value="0"/>
Temp [40, 50]	<input type="text" value="0"/>
Temp [50, 60]	<input type="text" value="0"/>
Temp [60, 70]	<input type="text" value="0"/>
Temp [70, 80]	<input type="text" value="0"/>
Temp [80, 90]	<input type="text" value="0"/>
Temp [90, 100]	<input type="text" value="0"/>
Temp [100, 110]	<input type="text" value="0"/>
Temp [110, 120]	<input type="text" value="0"/>
Temp [120, 130]	<input type="text" value="0"/>
Temp [130, 140]	<input type="text" value="0"/>
Temp [ >= 140]	<input type="text" value="0"/>

**Figure 17.1. RX and TX LUT (read and write)**



## 18. Import / Export Tab Operations

For Data capture, there are certain set of configuration that needs to be performed. These configurations can be classified into following 3 categories:

1. Connection (to the mmWave device)
2. Capture Card Configuration(configuration of the capture card)
3. mmWave Device Configuration

Import/Export tab enables the user to specify all these configurations via JSON format configuration performed from the GUI. The above mentioned configurations are split between 2 JSON files:

1. **Capture Setup File:** contains Connection + Capture Card Configuration
2. **mmWave Configuration File:** contains mmWave Device Configuration.

### 18.1 GUI (Graphical User Interface)

For ease of location, a JSON Import/Export button has been added on the left side of the GUI, which leads to Import/ Export Tab. The various features on this tab are explained in the subsequent sub sections

\* Files should be in JSON format \*

Capture Setup File

mmWave Configuration File

Select the Waveform type

Single Frame Chirp

Advanced Frame Chirp

Continuous Wave

**Figure 18.1. Import/Export GUI**

#### 18.1.1 Capture Setup file

The capture setup file will contain configuration related to connection tab and Data Capture configuration. Further details are as below:

1. Connection Tab:
  - a. COM port settings
  - b. Baud rate

- c. BSS Firmware path
  - d. MSS Firmware path
  - e. Operating Frequency [New]
  - f. Device Variant [New]
2. Capture Card Configuration (for DCA1000)
    - a. Data logging Mode
    - b. Data transfer Mode
    - c. Data Capture Mode
    - d. Packet sequence enable
    - e. Packet delay
  3. Post proc Info
    - a. Path and name of raw data capture file
    - b. Path for name of processed raw data capture file

### 18.1.2 mmWave Configuration File

This file contains the configuration for the mmWave device. Most of the configurations specified in ICD document are supported.

### 18.1.3 Types of Waveform

There are 3 waveform types available in the GUI.

1. Single Frame Chirp (Legacy Frame)
2. Advanced Frame Chirp
3. Continuous Wave

The input mmWave configuration file might contain configuration for more than one waveform type. This radio button selection decides which configuration (only one) will be executed for the device.

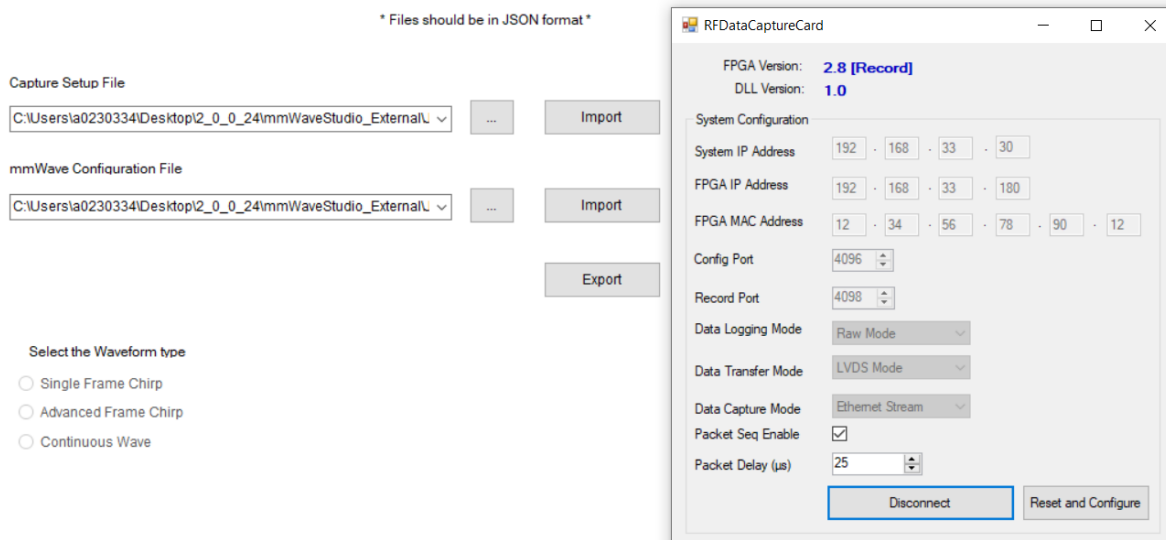
## 18.2 Capture Setup JSON Operations

The following features are supported by the Capture Setup section of JSON Parser in mmWaveStudio.

### 18.2.1 Import

It loads the Setup and Capture specific configuration in the appropriate tabs.

Specifically, this operation loads the Connection Tab related information and RF Capture Card related information.



**Figure 18.2. Capture Import**

In the above snapshot, the paths for the Capture setup file and mmWave configuration file are updated.

### 18.2.2 Setup

It configures the Setup and Capture fields with the loaded configuration. It does the following configurations in sequence.

1. Reset Control
2. RS232 Operations
3. BSS Firmware download
4. MSS Firmware download
5. SPI Connect
6. RF Power Up
7. DCA1000 Capture Card configuration setup. (if DCA1000 is used).

## 18.3 mmWave Device JSON Operations

The following features are supported by the mmWave Device section of JSON Parser in mmWaveStudio.

### 18.3.1 Import

It performs various checks before populating the configuration in the appropriate fields.

At the trigger of Import, the deviceID and the corresponding waveform type will be displayed based on the input mmwave configured used.

\* Files should be in JSON format \*

Capture Setup File

C:\Users\la0230334\Desktop\2\_0\_0\_24\mmWaveStudio\_External\U ... Import Setup

mmWave Configuration File

C:\Users\la0230334\Desktop\2\_0\_0\_24\mmWaveStudio\_External\U ... Import Load Configure Device

Device 0 Export

Select the Waveform type

Single Frame Chirp

Advanced Frame Chirp

Continuous Wave

**Figure 18.3. mmWave Import**

A message will be displayed in the Output log after successful completion of the import operation.

### 18.3.2 Load

It loads the mmWave Device specific configuration in the appropriate tabs.

After loading the configuration, the user can either use “Configure Device” to execute all of the configurations present in input mmwave configuration file at one click, or choose to manually execute selective configurations in various tabs.

A message will be displayed in the Output log after successful completion of the Load operation.

### 18.3.3 Configure Device

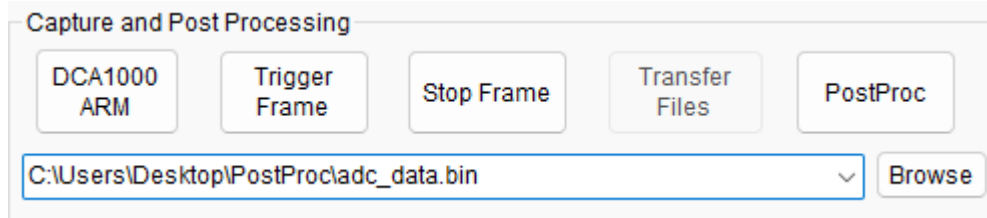
It configures the mmWave Device with the loaded configuration.

**Note:** It executes only those configurations that are present in the input mmwave configuration file.

A message will be displayed in the Output log after successful completion of the Configure Device operation.

## 18.4 Capturing Raw ADC Data

After successful execution of “Configure Device”, there will be a popup display instructing the user to choose the Raw ADC Output bin file in the Sensor Configuration Tab.



**Figure 18.4. Capture and Post Processing**

The sequence of steps for proper execution is as follows:

1. Select the name and path of the Raw ADC Output bin file.
2. Click on DCA1000 ARM configuration.

**Note:** On clicking DCA1000 ARM, the name and path of the Raw ADC Output bin file will be updated automatically if it is explicitly provided in the input Capture Setup JSON file.

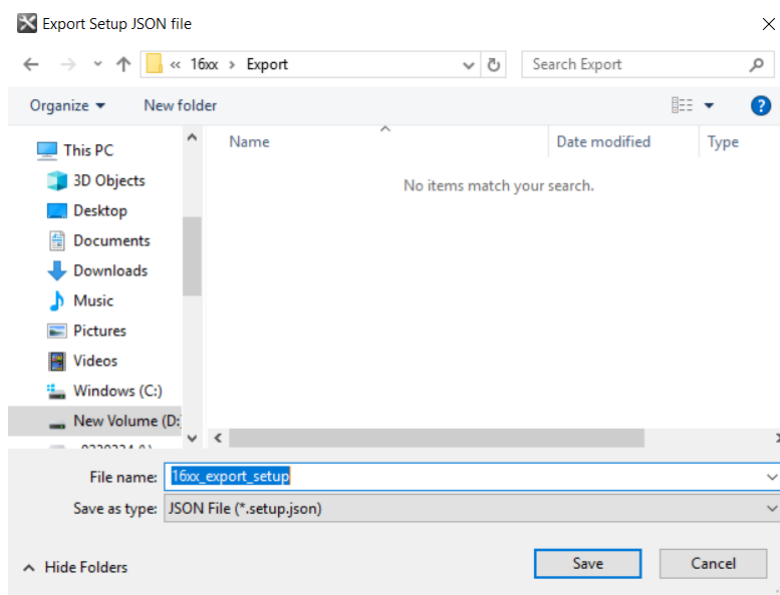
3. Trigger the frame.
4. Stop Frame (required only in the case of infinite frames)
5. Post Process the captured raw ADC data. After a while, the post processed output will be displayed.
6. For subsequent capture of ADC data, go to step 1. It is advised to provide different file names for subsequent captures as it prevents the loss of existing ADC data.

## 18.5 Export

It exports the Capture Setup and mmWave Device specific configuration that is either performed from the GUI or is a part of the input JSON file. The user can export the configuration at any instant.

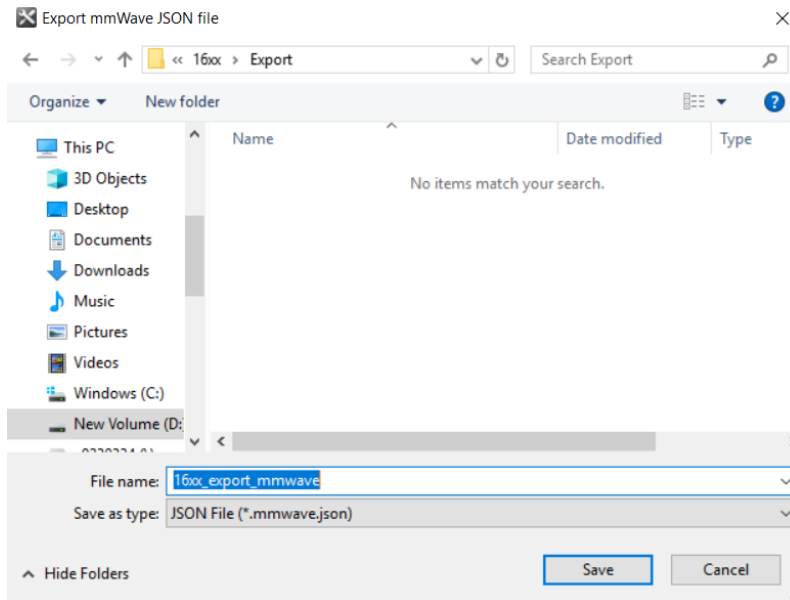
On clicking Export, it displays two “Save As” pop-up windows in a sequence.

1. The first window is used to export the Capture Setup Configuration with .setup.json as the extension.



**Figure 18.5. Export Capture File**

2. The second window is used to export the mmWave Device Configuration with .mmwave.json as the extension.



**Figure 18.6. Export mmWave File**

## 18.6 LUA API's for JSON Parser

### 18.6.1 Capture Setup API's

- **Int32 ar1.CaptureImport(String capturePath)**

*String capturePath: absolute path of the input setup configuration file.*

It is used for importing the Capture Setup JSON Configuration file.

- **Int32 ar1.ConfigureSetup()**

It is used for configuring the Capture Card and Setup related fields.

### 18.6.2 mmWave Configuration API's

- **Int32 ar1.JsonImport(String jsonFilePath)**

*String jsonFilePath: absolute path of the input mmWave configuration file.*

It is used for importing the mmWave JSON Configuration file.

- **Int32 ar1.JsonLoad(Int32 devId)**

*Int32 devId: Device ID for which the configuration is to be loaded.*

It is used to populate device specific configuration from the JSON file onto various tabs for the device specified.

- **Int32 ar1.JsonExecute(Int32 devId)**

*Int32 devId: ID for the device to be configured.*

It is used to configure a device with the loaded configuration from JSON file.

- **Int32 ar1.JsonExport(String jsonFilePath\_Capture,String jsonFilePath\_mmwave)**

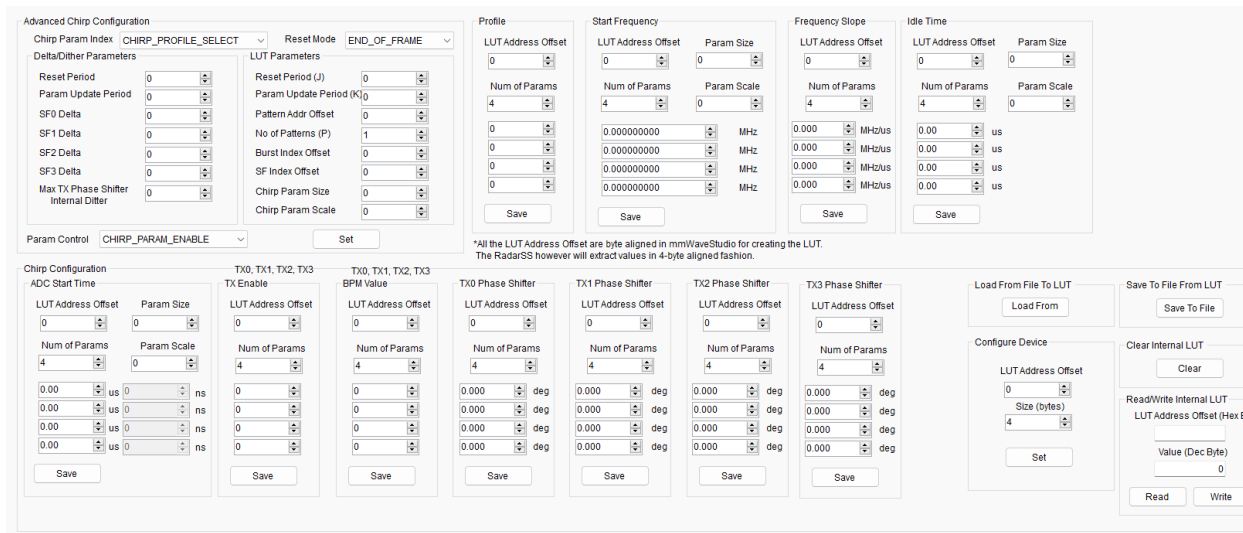
*String jsonFilePath\_Capture: absolute path of the output setup configuration file.*

*String jsonFilePath\_mmwave: absolute path of the output mmWave configuration file.*

It exports the configuration present in the input mmWave configuration file and the configuration corresponding to commands executed by the user.

## 19. Advanced chirp configuration tab

Advanced chirp configuration provides the ability to program fixed delta increment for certain chirp parameters (chirp start frequency, idle time, phase shifter, etc.), on top of unique dithers selected from configurable look-up-table (LUT). The configurable look-up-table is an array of values loaded into a pre-configured "Generic SW Chirp Parameter LUT". The size of the generic LUT is 12KB and user has the flexibility to program any number of unique dithers for each chirp parameters. Thus, the user can achieve fixed increment, or LUT based dither, or a combination of both.



**Figure 19.1. Advanced Chirp Configuration tab**

Four types of control can be achieved on each parameters of a chirp

1. Fixed value for all the chirps: To generate sequence of chirps which never changes, then only one value can be programmed in LUT (P =1 and K = 0).
2. Unique chirps: Index every K chirps in LUT to generate unique sequence of chirps.
3. Delta increment every N chirps: On top of sequence of unique chirps from LUT, the fixed delta increment can be done every N chirps.
4. The set of chirp parameters across bursts and sub-frames can be different by using offset to LUT.

There are total 10 chirp parameters that the advance chirp API can configure.

Chirp Parameter Index	Description
0	CHIRP PROFILE SELECT
1	CHIRP FREQ START VAR
2	CHIRP FREQ SLOPE VAR
3	CHIRP IDLE TIME VAR
4	CHIRP ADC START TIME VAR
5	CHIRP TX EN
6	CHIRP BPM VAL
7	TX0 PHASE SHIFTER

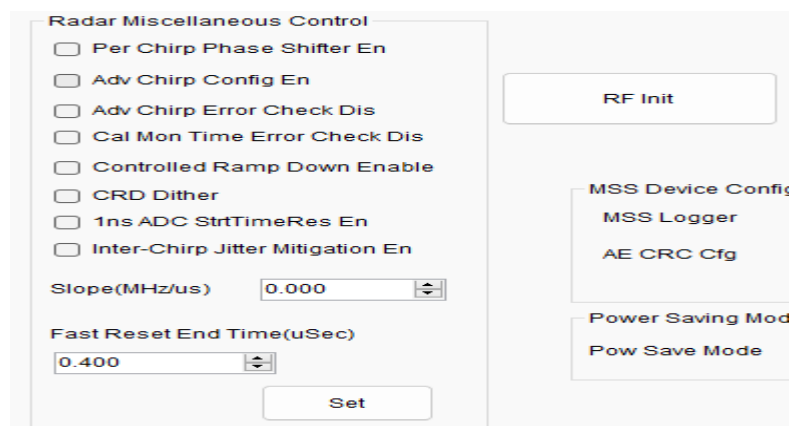


8	TX1 PHASE SHIFTER
9	TX2 PHASE SHIFTER
10	TX3 PHASE SHIFTER

It is highly recommend referring ICD document first to get the basic knowledge of this API.

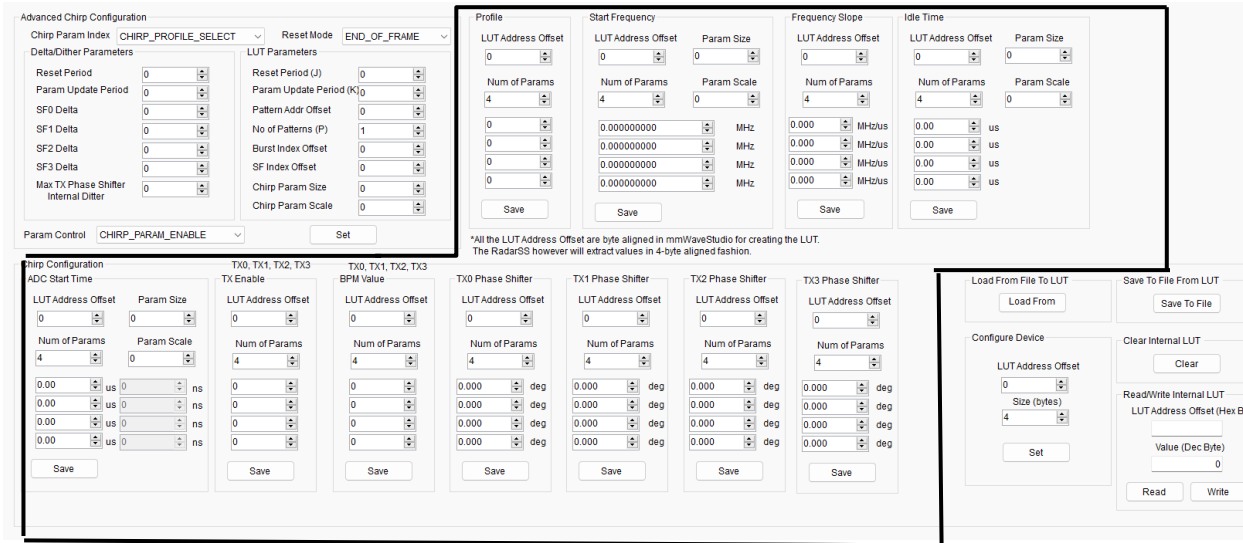
In order to exercise the Advanced chirp API feature, please follow the below steps:

Advanced chirp feature cannot be used with legacy chirp API as this API includes legacy API configurations along with additional complex features. Host needs to enable this feature first using rIRfSetMiscConfig API in Static configuration tab. (User needs to check the Advanced chirp configuration enable field and issue the Misc control API and then perform RF Init).



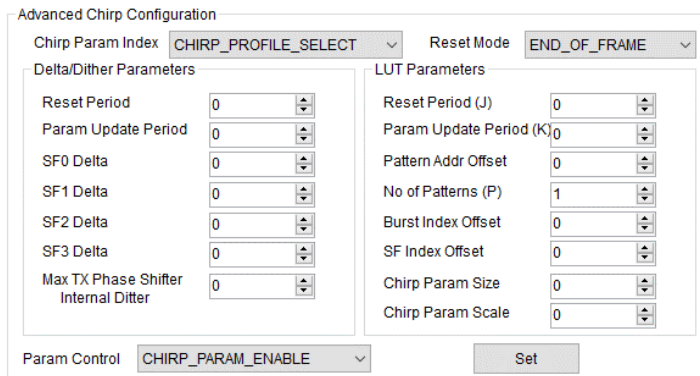
**Figure 19.2. Radar Miscellaneous Control**

## 19.1 Filling the LUT



**Figure 19.3. LUT**

Each of the 10 chirp parameters (as mentioned in the table) has to be called individually indicating the offset in the LUT and the delta dither programmed for that chirp parameter.

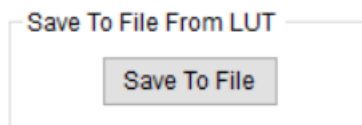


**Figure 19.4. Advanced Chirp Configuration**

For filling up the LUT, each of the 10 chirp parameters has to be programmed in the GUI using the LUT Address Offset, Number of parameters and the corresponding values to be filled in the LUT. For simplicity, only 4 GUI fields are deployed for each chirp parameter and the user needs to fill the LUT accordingly by updating the LUT Address offset.

All the LUT Address Offsets are byte aligned in mmWaveStudio for creating the LUT. The RadarSS however will extract the values in a 4-byte aligned fashion.

## 19.2 Saving the LUT



### Figure 19.5. Save file

For debug purposes, the corresponding configured LUT can be saved to the local PC before sending the entire LUT to the device. This LUT is saved in the form of a text file with each line representing one byte. The file is saved by default at the PostProc folder with the file named as “AdvChirpLUTdata.txt”. This saved file is useful for loading back into the GUI and the local LUT buffer at a later iteration.

## 19.3 Loading the LUT

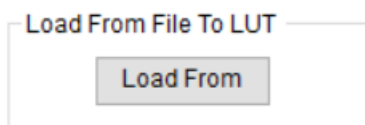


Figure 19.6. Load from file

Configuring the local LUT buffer every single time is a time consuming task. Hence, user has the capability to load an already saved/existing local LUT by using the Load button. By default, it loads the LUT buffer from the “AdvChirpLUTdata.txt” file present at the PostProc folder.

Once loaded, the user can use the Read/Write Internal LUT option in the GUI for cross-checking whether the LUT buffer contents are loaded as expected.

## 19.4 Configuring RadarSS with the filled LUT

Filling up the LUT in intermediate stages in mmWaveStudio doesn't send any command to the RadarSS. It is handled only at the application level and the 'Save' button in each of the 10 chirp parameters will store the LUT data in a local LUT buffer inside mmWaveStudio. This local LUT buffer will be used for the Load and Save LUT operations in this tab.

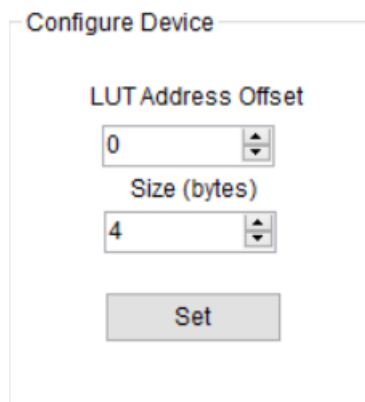


Figure 19.7. Configure device

The entire local LUT buffer is sent out to the device using the Configure Device field. The user needs to mention the start LUT address offset and the number of bytes for which the LUT is filled with the chirp parameters.

## 20. APIs sequences for various usecases

### 20.1 Configuration – DCA1000 Capture

#### 1. Connection Tab

- Choose the appropriate SOP mode and Reset button.
- Connect to RS232 using the right COM port as described in previous sections.
- Download the BSS firmware provided with the mmwavestudio package.
- Download the MSS firmware provided with the mmwavestudio package.
- SPI connect
- RF power up

#### 2. Static Configuration Tab

- Channel and ADC configuration
- LDO bypass (based on the revision of the board)
- LP mode
- Radar Misc Control (if required)
- RF Init

#### 3. Data Configuration Tab

- Choose the appropriate Data path and issue Data path configuration
- Clock Configuration
- LVDS lane configuration / CSI2 Lane configuration

#### 4. Test source Tab (if required)

#### 5. Sensor Config Tab

- Profile configuration
- Chirp configuration
- Frame configuration (enable test source if required)
- DCA1000 connection and setup (on the left pane of the GUI)
- DCA1000 ARM

- After 1-2 secs, Trigger Frame
- Stop frame (in case of infinite frames)
- Wait for the capture to be completed.
- Post processing of the captured data.

## 20.2 Configuration – Monitoring & Calibration

### 6. Connection Tab

- Choose the appropriate SOP mode and Reset button.
- Connect to RS232 using the right COM port as described in previous sections.
- Download the BSS firmware provided with the mmwavestudio package.
- Download the MSS firmware provided with the mmwavestudio package.
- SPI connect
- RF power up

### 7. Static Configuration Tab

- Channel and ADC configuration
- LDO bypass (based on the revision of the board)
- LP mode
- Radar Misc Control (if required)
- RF Init

### 8. Data Configuration Tab

- Choose the appropriate Data path and issue Data path configuration
- Clock Configuration
- LVDS lane configuration / CSI2 Lane configuration

### 9. Sensor Config Tab

- Profile configuration
- Chirp configuration
- Frame configuration

### 10. Calibration Configuration Tab

- Time unit configuration
- RF Init Calibration configuration
- Run time calibration configuration

### 11. Analog TX Monitoring Tab

- Choose the list of monitors to be enabled in RF Analog Monitoring Enable configuration
- Provide configuration to the enabled monitors present in the tabs – **Analog TX Monitoring tab, Analog RX Monitoring tab and DC BIST monitoring tab.**

### 12. Sensor Config Tab

- Trigger Frame
- Wait for the monitoring reports to be received.
- Stop frame (in case of infinite frames)

## 21. Radar post processing

The radar post processing (or PostProc) tool is used to visualize the adc data collected on the PC. It works using two inputs - the first is the raw LVDS capture (stored as .bin file) and the second is the sequence of APIs that were used to program the radar device (stored as .log file). Using these two sources of information, PostProc is able to interpret the data that the radar device collects and provide meaningful plots.

Note that mmWaveStudio automatically provides the dump file, and the sequence of APIs to the Matlab PostProc tool. So there is no need to manually provide these two inputs.

The following image shows how PostProc looks (with annotations) when you launch it first:

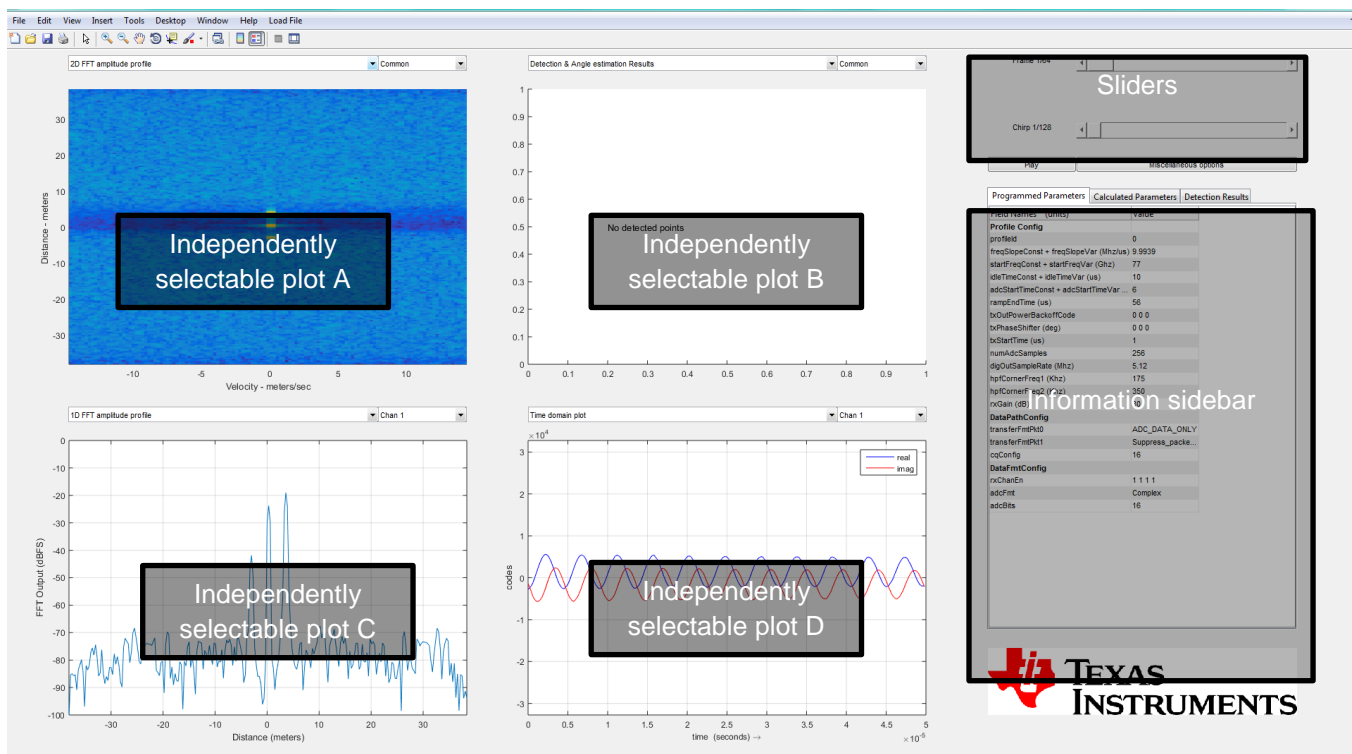


Figure 21.1. PostProc Basic

There are four different independently selectable plots. Each of these plots can be configured to different channels and different kinds of plots. Some of these plots are valid for all channels and some are simply a common measurement for all channels. Some plots are per-chirp and others are per frame. Each optionally is described later in the 'List of plots' section.

There is a set of sliders (on the top-right) that allow one to move around in the captured scenario, and display any frame, as well any of the chirps of the frame. If you are using the advanced frame configuration, the sub-frames, the bursts, the burst-loops are also individually selectable using the sliders.

Below the sliders, are two buttons, the 'play' button 'plays' the captured scenario, moving through each frame and updating the plots. 'Playing' through a captured scenario is a good way to see and correlate the captured scenario with what the different plots show, and see if there are issues.

While the default plots are a useful way to understand the radar data, some modification (to the plots) is sometimes required. So a number of 'less-common' options to modify the different plots are provided in a separate menu. This menu can be accessed using the 'Miscellaneous options' button.

Finally, below the 'Play' and 'Miscellaneous options' buttons is series of spreadsheets which provide the important parameters that were used to plot these graphs.

## 21.1 List of plots

Note: This list will be updated as more capability is added to PostProc.

## 21.1.1 Basic plots

### 21.1.1.1 2D FFT profile

The Range-velocity ‘mesh’ graph computed by performing a 2D-FFT of one frame of the captured scenario is shown in this plot. The x-axis shows the velocity (in meters/second) and the y-axis shows the range (in meters). Strong-reflectors are shown in brighter colours, and the noise floor is shown in dark blue.

The 2D output of each channel can be independently selected using the channel selector. If the ‘common’ option is selected in the channel selector, then the non-coherent-sum of the 2D FFT output across channels is plotted.

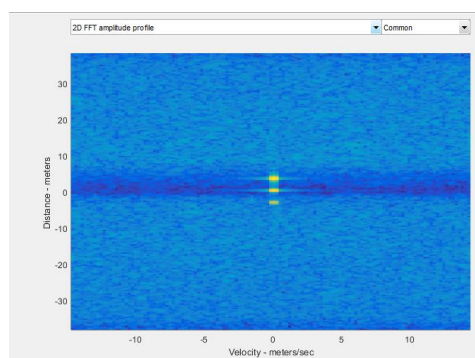


Figure 21.2. 2D FFT Profile

### 21.1.1.2 Range Angle plot

This plot shows a top-down view of the range-angle mesh. Targets are shown in brighter colours. The processing assumes a 1-Tx 4-Rx antenna configuration, with all 4 Rx antennas lying on the same plane (separated by  $\lambda/2$ , where  $\lambda$  is the starting wavelength of the FMCW ramp).

No calibration is performed in this step. Note that since only 4 antennas are used in the 3<sup>rd</sup> dimension processing, only a crude estimation of the angles are possible.

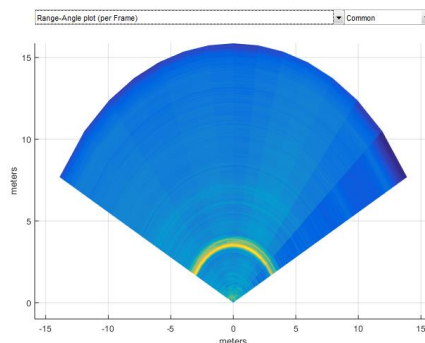


Figure 21.3. Range Angle plot

### 21.1.1.3 Detection and Angle estimation Results

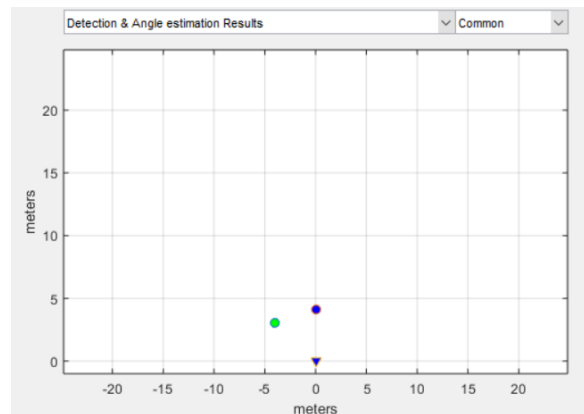


A simple 2D-CFAR-CA (Constant false alarm – cell averaging) algorithm is used to detect targets in the scene. The parameters of the CFAR can be modified in the ‘Miscellaneous Options’ menu.

Targets are shown as coloured dots.

- Red dots indicate that the target has negative velocity,
- Green dots imply zero velocity
- Blue dots indicate positive velocity.

As in the range-angle plot, the antenna configuration assumes 4-Rx antennas separated by  $\lambda/2$  organised as a linear array, the third dimension processing is simply a 3D-FFT followed by a peak search. Hence only a single target is detected per range-velocity bin.

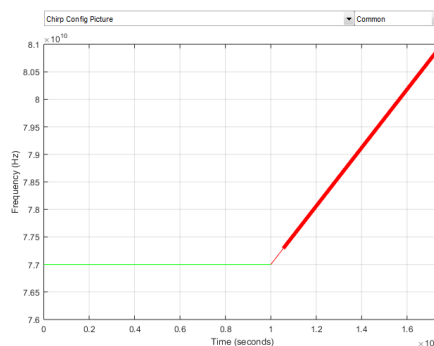


**Figure 21.4. Detection and Angle Estimation results**

#### 21.1.1.4 Chirp Config Picture

This is a graphical depiction of the chirps that have been configured on the device. The x-axis is time (in seconds), and the y-axis is the ramp frequency. Using the ‘miscellaneous options’ menu, the plot can be modified to show all the chirps of a complete frame.

Since the chirp is common to all the rx channels on the device, only ‘common’ option is allowed on the channel selection dropdown.



**Figure 21.5. Chirp Config Picture**

### 21.1.1.5 1D FFT amplitude profile

This is the '1D-FFT' amplitude profile. The x-axis can be configured (using the 'miscellaneous options' menu) to be in meters or in Hz (IF frequency) or in samples. The y-axis is given in dBFS.

Also, in the 'miscellaneous options' menu are options to do 'non-coherent' sum across chirps (per frame) and across antennas, as well as options to select the window (by default the Hann window is used).

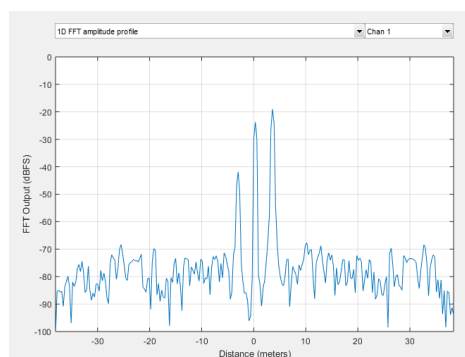


Figure 21.6. 1D FFT Profile

### 21.1.1.6 Time domain plot

This plot has the 'Raw ADC data' per chirp is plotted. The x-axis can be either time or 'instantaneous ramp frequency' or 'sample number'. The y-axis is in either ADC codes or in (1/full-scale).

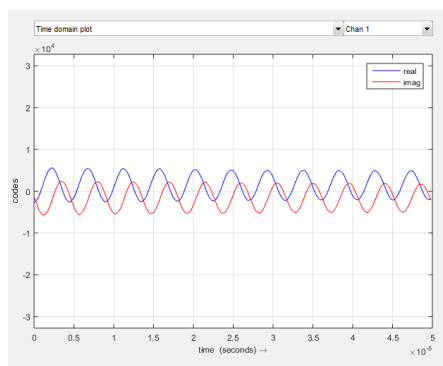


Figure 21.7. Time domain plot

### 21.1.2 CQ plots (chirp quality metrics)

Chirp quality metrics are used to identify regions of a chirp affected by interference. It is still under development. The metrics used are namely

1. Wide band energy monitor
2. ADC/IF Saturation Indicator
3. DFE Energy monitor.

## 21.1.3 Characterization plots

### 21.1.3.1 Phase stability across chirps

Phase stability is an important concern when measuring vibration frequency, and also in low velocity measurement. This plot shows the phase (of the strongest reflector) as a function of the chirps of a frame. The x-axis is in 'chirp number' and the y-axis is in degrees. Note that the y-axis label also tells where the strongest reflector is present (in meters).

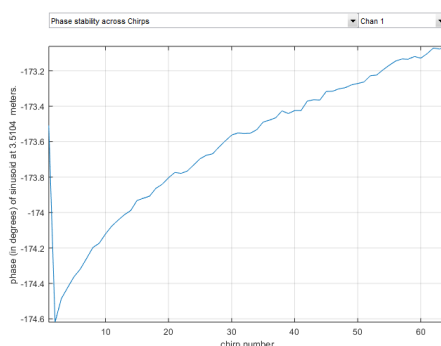


Figure 21.8. Phase Stability

### 21.1.3.2 Amplitude stability across chirps

Amplitude stability is a good measure of how stable the transmit power is across a Frame. This plot shows the amplitude of the strongest tone in the chirp. The position of the strongest reflector (in meters) is shown in the y-axis label.

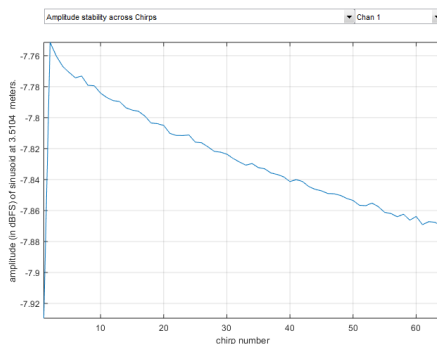
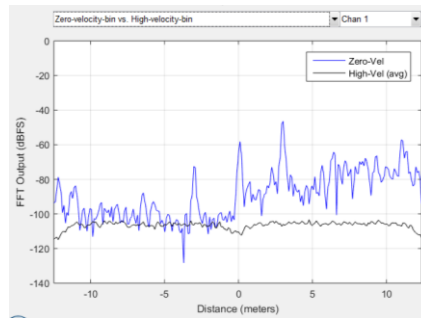


Figure 21.9. Amplitude stability

### 21.1.3.3 Zero-velocity bin vs High velocity bin

In a stationary scene, all energy from reflectors will be concentrated on the zero-velocity range bins. High-velocity range-bins will essentially be showing the thermal noise floor. This plot displays the Zero-velocity and the High velocity bins for an easy estimate of the SNR.

The 'high velocity bin' graph is generated from the '2D-FFT' by averaging the velocity bins from ' $max_{velocity}/2$ ' to ' $max_{velocity}$ ' and ' $-max_{velocity}/2$ ' to ' $-max_{velocity}$ '.

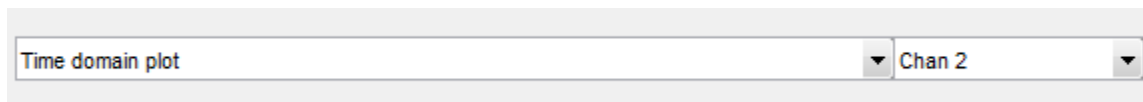


**Figure 21.10. Zero-velocity bin vs High velocity bin.**

## 21.2 Channel select

Some of these plots use all the Rx antennas to create the plot (1a, 1b, 1c, 2a, 2b, 2c), some have a per Rx measurement (1e, 1f, 3a, 3b), some aren't associated with the Rx plot (1d).

For measurements that are associated with a particular Rx, the channel select option can be used to select the channel whose measurement is to be shown.

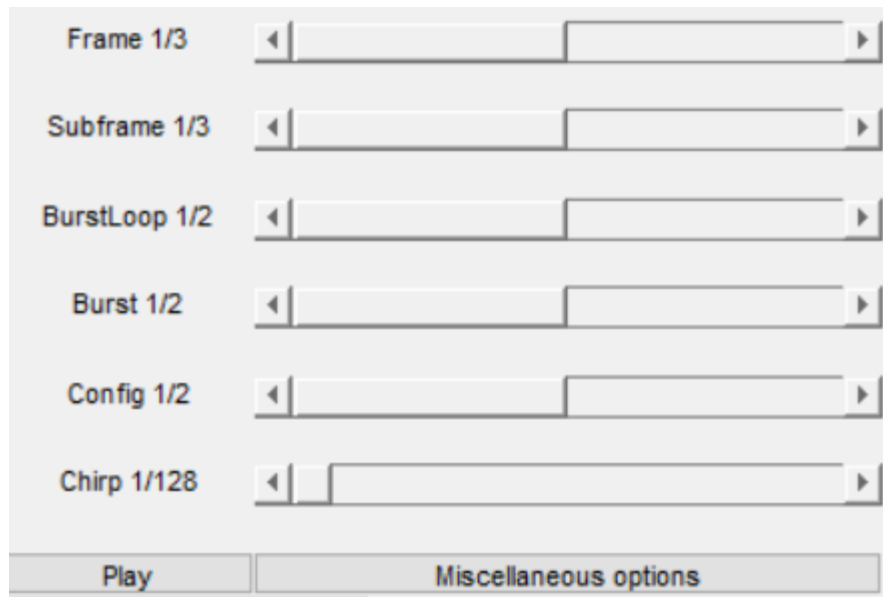


**Figure 21.11. Channel select**

PostProc will automatically select the first channel when changing from a common measurement to a per-channel measurement and vice-versa.

## 21.3 Frame /Profile /Chirp sliders

These slides allow exploring the different frames of the ADC dump. Within a frame, the different chirps can also be selected. If multiple 'chirp config' are selected as part of the frame, each is shown separately in the profile slider. Note that if the Advanced Frame Config is used, additional sliders will appear to allow the selection of 'sub-frames', 'bursts', 'burst-loops' which are configurable only through the Advanced Frame Config.



**Figure 21.12. Sliders**

## 21.4 Information sidebar

The sidebar has (as of now) three separate tabs.

Programmed Parameters		Calculated Parameters	Detection Results
Field Names (units)	Value		
<b>Profile Config</b>			
profileId	0		
freqSlopeConst + freqSlopeVar (Mhz/us)	29.9817		
startFreqConst + startFreqVar (Ghz)	77		
idleTimeConst + idleTimeVar (us)	100		
adcStartTimeConst + adcStartTimeVar ...	6		
rampEndTime (us)	60		
txOutPowerBackoffCode	0 0 0		
txPhaseShifter (deg)	0 0 0		
txStartTime (us)	0		
numAdcSamples	256		
digOutSampleRate (Mhz)	10		
hpfCornerFreq1 (Khz)	175		
hpfCornerFreq2 (Khz)	350		
rxGain (dB)	30		
<b>DataPathConfig</b>			
transferFmtPkt0	ADC_DATA_ONLY		
transferFmtPkt1	Suppress_packe...		
cqConfig	16		
<b>DataFmtConfig</b>			
rxChanEn	1 1 1 1		
adcFmt	Complex		
adcBits	16		
<b>Chirp Config</b>			
txEnable	1 0 0		

**Figure 21.13. Information sidebar**

These tabs are explained in the subsequent subsections.

### 21.4.1 Programmed parameters

This gives a short list of the parameters that were programmed using the APIs. This is the data that the post-proc tool uses to analyse the data.

### 21.4.2 Calculated parameters

This is a useful list of parameters that are calculated using the programmed parameters. They include

- c. True start frequency ramp. The programmed start frequency doesn't take into account the ADC start time. When the ADC start time is taken into consideration, the true start of the ramp happens a few microseconds after the programmed start.
- d. Bandwidth. The bandwidth provided here correctly takes into account the ADC start time and the number of samples to be collected.
- e. Range resolution

- f. Velocity resolution

### 21.4.3 Detection results

Up to five detected measurements are shown, along with their SNR, velocities and ranges.

## 21.5 Play

If the ADC data has multiple frames, the play button plays through the frames one by one, allowing one to see the evolution of the scene.

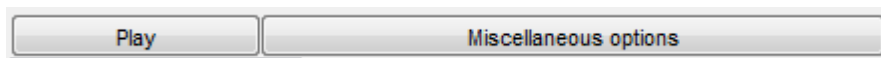


Figure 21.14. Play

## 21.6 Miscellaneous options

This window holds a list of options to modify and alter the plots. Options are organised in different 'boxes', with each box corresponding to a particular type of plot. The current 'boxes' are.

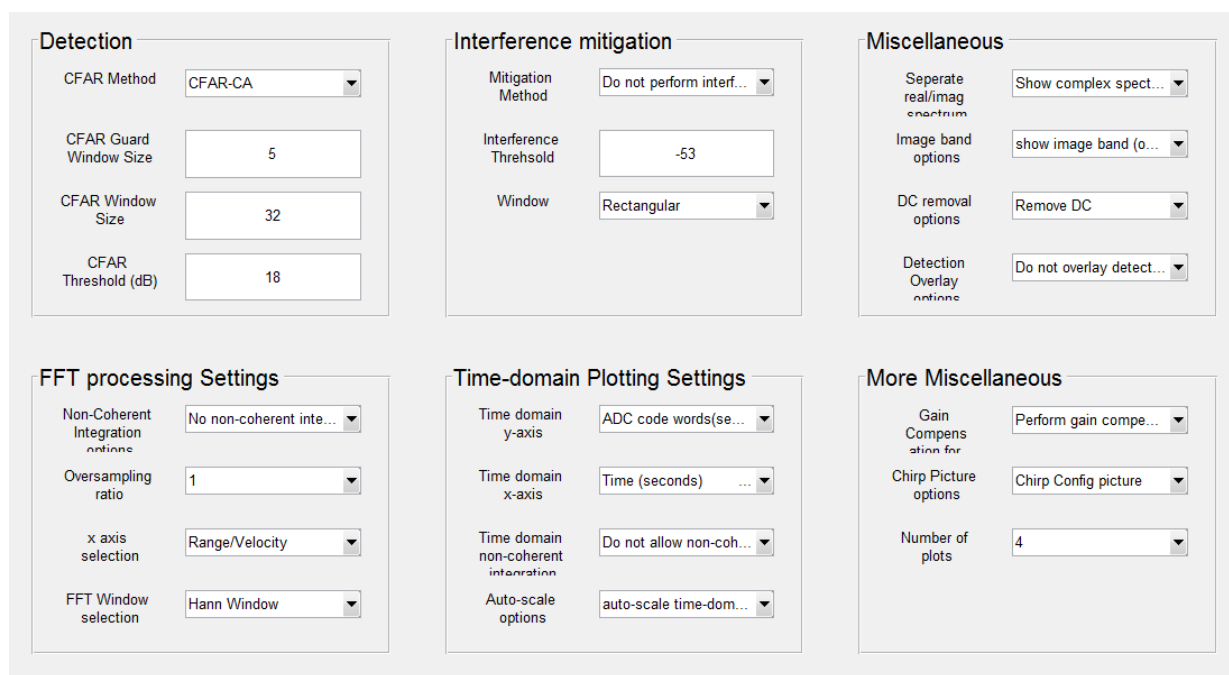


Figure 21.15. Miscellaneous options

### 21.6.1 Detection

The detection algorithm is 2D-CFAR-CA.

- a. **CFAR method.** There are three different variants of CFAR that can be selected.

- i. CFAR-CA computes the noise floor considering samples that lie in a window that spans both sides of the CUT (cell under test). The noise floor is simply the mean of the energy in that window.
  - ii. CFAR-CA-SO selects the ‘smaller of’ (hence -SO) the noise-floor computed using samples that lie on left-side of the CUT and the noise floor computed using samples that lie on the right of the CUT.
  - iii. CFAR-CA-GO selects the ‘greater of’ (hence -GO) the noise-floor computed using samples that lie on left-side of the CUT and the noise floor computed using samples that lie on the right of the CUT.
- b. **CFAR guard-window size.** The guard window is used to reduce the effect of adjacent targets (or leakage) when measuring the noise floor. Essentially the samples that lie within the guard-window are omitted from the computation of the noise-floor.
  - c. **CFAR window size.** The size of the window determines the number of samples that are used to compute the noise-floor. The larger the window size, the better the noise floor estimate. However, the larger the window, the more probable that multiple targets will occur in the same window and result in a raised noise floor.
  - d. **CFAR Threshold.** Once the noise floor has been computed, it is compared against the CUT. If the CUT is greater than the noise-floor by the CFAR threshold, then CUT is declared as a valid target. Reducing the detection threshold will help increase the number of detected targets.

### 21.6.2 *FFT processing settings*

- a. **Non-coherent Integration options.** Allow non-coherent integration across chirps and across chirps and antennas for the ‘1D FFT amplitude plots’ and the ‘time domain plots’. Allowing non-coherent integration improves the ‘look’ of the noise floor (in the ‘1D FFT amplitude profile’), and shows the envelope of complex signals in the time domain plot.
- b. **Oversampling ratios.** Setting the ‘oversampling ratio’ higher than one creates zero-padded FFTs which improve bin-resolution (Note : zero-padding is done only in range not in velocity). Be aware that setting larger oversampling ratios, require proportionally more RAM to compute the FFT and also to display it.
- c. **x-axis selection.** Changes the x-axis from meters (default) to hz. This is useful when doing looking at the IF spectrum, as opposed to an actual target.
- d. **FFT-window selection.** Different FFT windows have different uses. By default we use the Hann window, which has a reasonable tradeoff between main lobe expansion and suppression of side-lobes. There are three other options, no-window (no energy loss, least main lobe expansion, no suppression of side lobes), and Blackman-Harris (high main lobe expansion, better suppression of side lobes (as compared to Hann)) and flat-top window (primarily used in characterization).

### 21.6.3 *Miscellaneous*



- e. **Separate real/imag.** In the '1-D FFT amplitude profile' plot optionally separate the imaginary and real parts of the FFT.
- f. **Image band options.** In the 'complex 2X' mode, the image band (i.e. negative frequencies) is visible. However, since no target can lie 'behind' the radar, the image band is of no interest in field tests. It is only useful in interference detection, and in monitoring.
- g. **DC removal option.** This option can remove DC on a per-frame basis. By default DC is removed as it will result in cleaner images.
- h. **Detection overlay options.** Allow the detection results to be displayed over the '2D FFT profile' plot, and the range-angle plot.

### 21.6.4 Time domain options

- a. **Time domain x-axis.** The x-axis can be changed from time (seconds) to 'instantaneous ramp frequency' (Hz) or 'sample number'.
- b. **Time domain y-axis.** The y-axis can be changed from ADC codewords to 1/fullscale.
- c. **Time domain non-coherent integration options.** In conjunction with non-coherent integration options can construct the envelope of a complex time domain signal by computing  $\sqrt{I^2 + Q^2}$
- d. **Auto scale options.** The y-axis can be optionally allowed to auto-scale. This is useful for cases where the ADC swing is very low.

### 21.6.5 More miscellaneous options

- a. **Window compensation options.** Applying a window prior to FFT causes a change in the absolute output level of the FFT (This change is called the windowing loss). These set of options allow two different methods of compensating for the windowing loss – Gain-compensation or Energy-compensation.  
  
Both methods differ only in the compensation factor. When using Gain-compensation the each fft output is divided by a factor given by  $\sum_{i=0}^{N-1} w_i/N$ .  
  
When using Energy-compensation the factor is given by  $rms([w_0 w_1 \dots w_{N-1}])$ .
- b. **Chirp picture options.** This option selects between different plots in the 'Chirp Picture'. For example a 'single chirp's picture' can be plotted or a 'complete frame's worth of chirps' can be plotted.
- c. **Number of plots.** By default 4 plots are shown on the main window. This dropdown can change that to 1, 2, 4, or 9 independently configurable plots.

## 21.7 Notes on Setting up PostProc for Characterization

The tool is 'by default' configured for characterization so no changes need to be done. There is no reason to access the 'miscellaneous options' menu.

## 21.8 Standalone processing (post processing done in a different session from configuration and capture)

- This is particularly useful when the data is already captured from a previous session and the user just needs to post process the data using Studio.
- Go to the “Sensor Config” tab directly once Studio is opened.
- Provide an empty path (like in the screenshot below) and click on “PostProc” button.

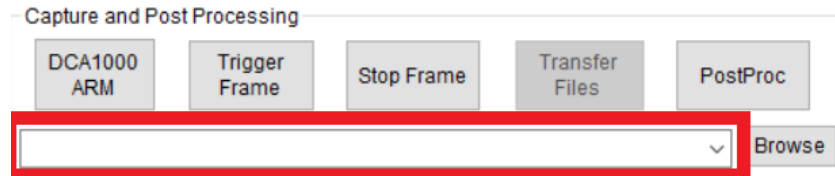


Figure 21.16. Capture and PostProc

- An empty Post processing window will be opened

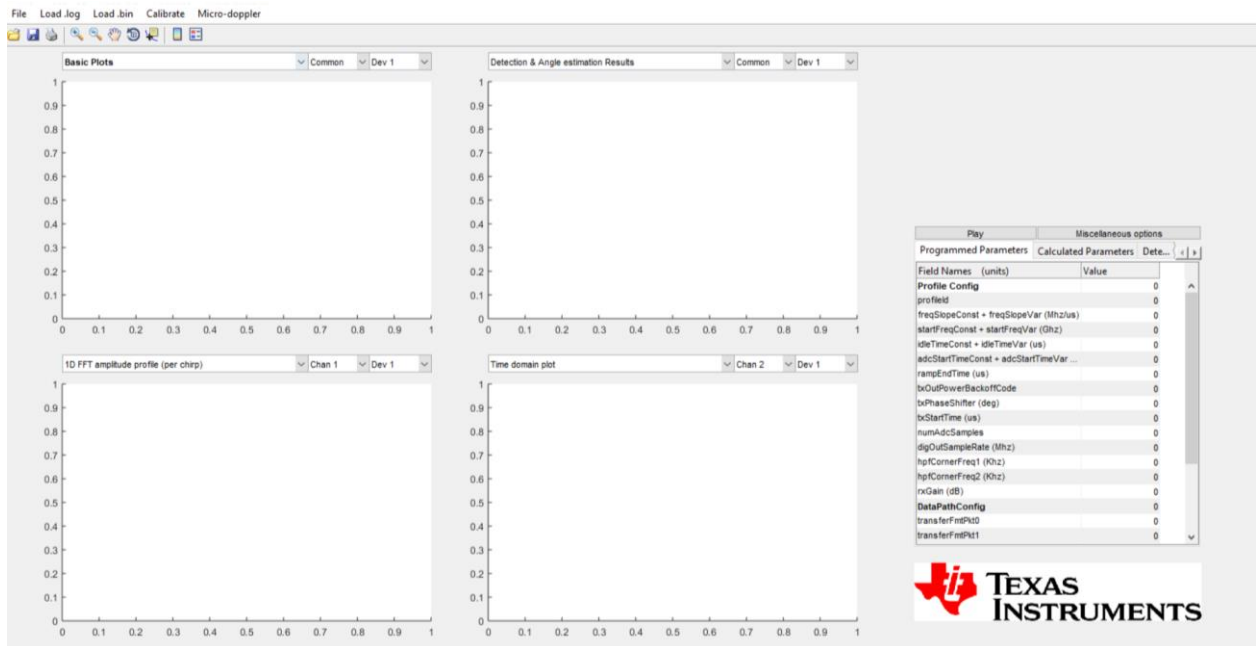
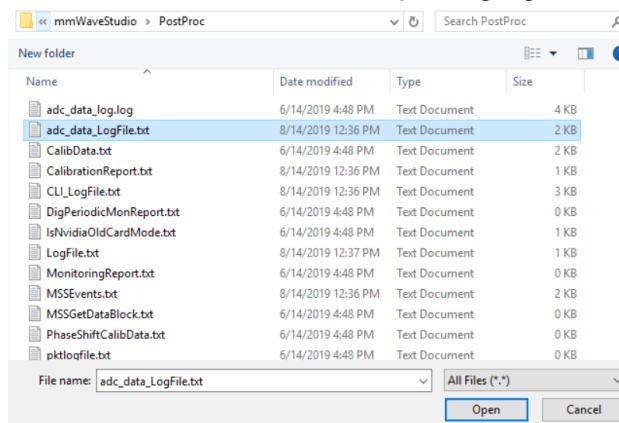


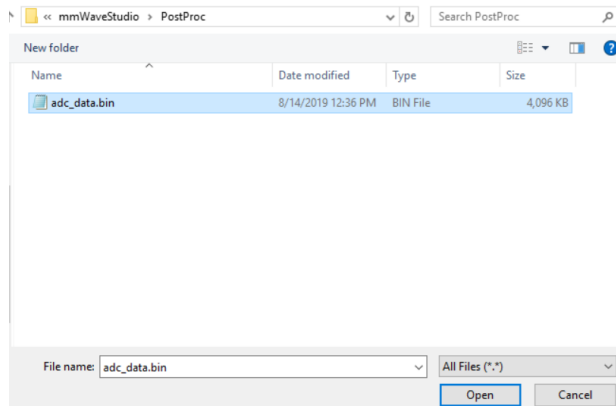
Figure 21.17. Processing Window

- Click on “Load .log” on the toolbar and select the corresponding log file.



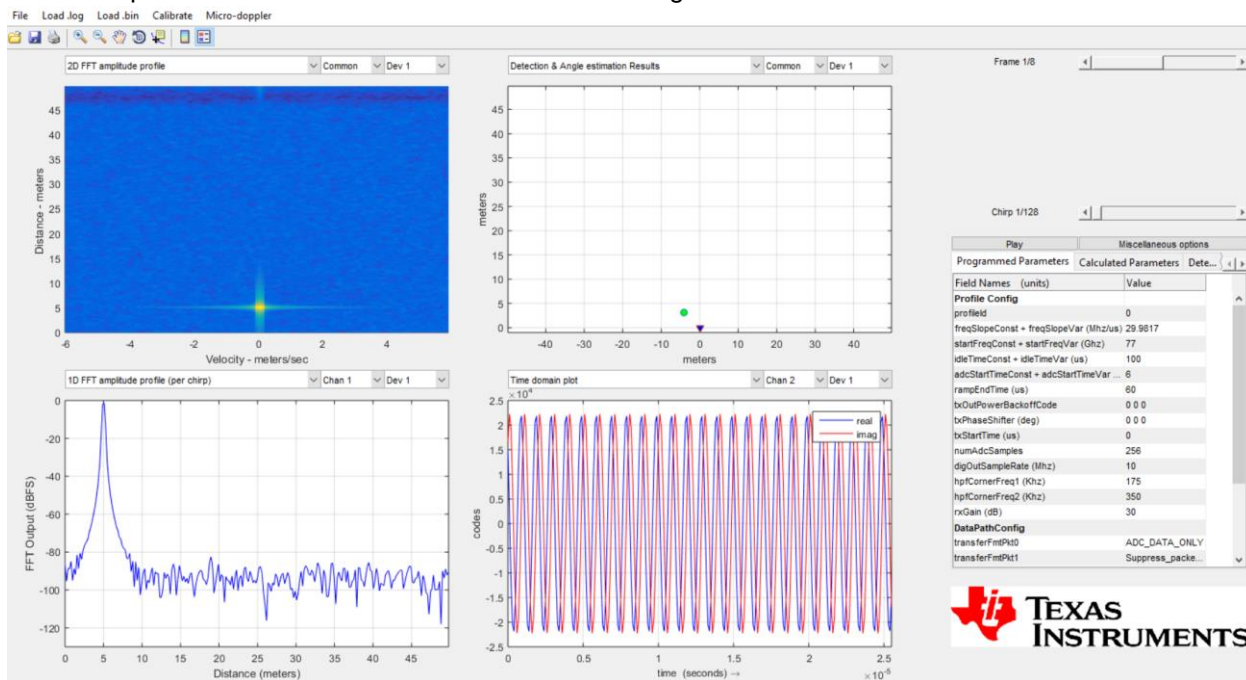
**Figure 21.18. Load log file**

- Click on “Load .bin” on the toolbar and select the corresponding bin file.



**Figure 21.19. Load bin file**

- The basic plots will be obtained for the bin file and the log file selected



**Figure 21.20. Plots for selected log and bin file**

## 21.9 Post Processing of bin files using Matlab outside mmWaveStudio

### Pre-requisites

- Install **Matlab 2017a or later** on windows.

### Overview

- Navigate to `mmWaveStudio\MatlabExamples\singlechip_raw_data_reader_example` folder of the mmWaveStudio package. You can find the `rawDataReader.m` script for post-processing.

- This Matlab script is to post process a \*.setup.json file generated from mmwave studio with captured bin files.
- It generates mat files for raw ADC data and radar cube data.
- Refer to the readme.txt present at the same folder for steps on executing the script.

## 22. Controlling mmWaveStudio from Matlab

1. From mmWaveStudio's Lua Shell, call the RSTD.NetStart() command

This command starts a listening server on port 2777 by default.

(you can also add this command to "C:\ti\mmwave\_studio\_01\_00\_00\_01\mmWaveStudio\Scripts\Startup.lua" so that it is called automatically)

2. There are two Matlab scripts shown below. Copy them and create scripts with names RSTD\_Interface\_Example.m and Init\_RSTD\_Connection.m. You can modify the path to the RtttNetClientAPI.dll in RSTD\_Interface\_Example.m, and then call the RSTD\_Interface\_Example from Matlab. This script demonstrates how to connect to mmWaveStudio from Matlab and allow Lua commands to be sent to mmWaveStudio. The script internally calls Init\_RSTD\_Connection.m to establish the connection to port 2777, and then displays a green message in the mmWaveStudio Output window.

See lines 41-47 in Init\_RSTD\_Connection.m for an example of sending a single Lua Command. Basically, you construct the Lua command as a string in Matlab and pass it to the RtttNetClientAPI.RtttNetClient.SendCommand API. Also see commented lines 12-15 in RSTD\_Interface\_Example.m for an example on how to get mmWaveStudio to run an external Lua Script.

### RSTD\_Interface\_Example.m

```

%% RSTD Interface Example.m
1  addpath(genpath('.') )
2
3  % Initialize mmWaveStudio .NET connection
4  RSTD_DLL_Path =
    'C:\ti\mmwave_studio_01_00_00_01\mmWaveStudio\Clients\RtttNetClientControl
    ler\RtttNetClientAPI.dll';
5
6  ErrStatus = Init_RSTD_Connection(RSTD_DLL_Path);
7  if (ErrStatus ~= 30000)
8      disp('Error inside Init_RSTD_Connection');
9      return;
10 end
11
12 %Example Lua Command
13 %strFilename =
    'C:\\ti\\mmwave_studio_01_00_00_01\\mmWaveStudio\\Scripts\\Example_script_
    AllDevices.lua';

```

```

14 %Lua_String = sprintf('dofile("%s")',strFilename);
15 %ErrStatus =RtttNetClientAPI.RtttNetClient.SendCommand(Lua_String);

```

### Init\_RSTD\_Connection.m

```

%% Init_RSTD Connection.m
1 function ErrStatus = Init_RSTD_Connection(RSTD_DLL_Path)
2 %This script establishes the connection with mmWaveStudio software
3 % Pre-requisites:
4 % Type RSTD.NetStart() in mmWaveStudio Luashell before running the script.
  This would open port 2777
5 % Returns 30000 if no error.
6 if (strcmp(which('RtttNetClientAPI.RtttNetClient.IsConnected'),'')) %First
  time the code is run after opening MATLAB
7     disp('Adding RSTD Assembly');
8     RSTD_Assembly = NET.addAssembly(RSTD_DLL_Path);
9     if ~strcmp(RSTD_Assembly.Classes{1},'RtttNetClientAPI.RtttClient')
10         disp('RSTD Assembly not loaded correctly. Check DLL path');
11         ErrStatus = -10;
12         return
13     end
14     Init_RSTD_Connection = 1;
15 elseif ~RtttNetClientAPI.RtttNetClient.IsConnected() %Not the first time but
  port is disconnected
16 % Reason:
17 % Init will reset the value of Isconnected. Hence Isconnected should be
  checked before Init
18 % However, Isconnected returns null for the 1st time after opening MATLAB
  (since init was never called before)
19     Init_RSTD_Connection = 1;
20 else
21     Init_RSTD_Connection = 0;
22 end
23
24 if Init_RSTD_Connection
25     disp('Initializing RSTD client');
26     ErrStatus = RtttNetClientAPI.RtttNetClient.Init();
27     if (ErrStatus ~= 0)
28         disp('Unable to initialize NetClient DLL');
29         return;
30     end
31     disp('Connecting to RSTD client');
32     ErrStatus = RtttNetClientAPI.RtttNetClient.Connect('127.0.0.1',2777);
33     if (ErrStatus ~= 0)
34         disp('Unable to connect to mmWaveStudio');
35         disp('Reopen port in mmWaveStudio. Type RSTD.NetClose() followed
  by RSTD.NetStart()')
36         return;
37     end
38     pause(1);%Wait for 1sec. NOT a MUST have.
39 end
40
41 disp('Sending test message to RSTD');

```

```

42 Lua_String = 'WriteToLog("Running script from MATLAB\n", "green")';
43 ErrStatus = RtttNetClientAPI.RtttNetClient.SendCommand(Lua_String);
44 if (ErrStatus ~= 30000)
45     disp('mmWaveStudio Connection Failed');
46 end
47 disp('Test message success');
48 end

```

## 23. Automation using LUA

mmWaveStudio allows a Lua script to be executed through command line (it will open the GUI). Below steps explain the procedure

1. Navigate to the Runtime folder where mmWaveStudio executable is present.
2. Open the command prompt and type

**mmWaveStudio.exe /lua <path to the Lua script>**

### 23.1 Sample Lua script for automation

A sample Lua script named “Automation.lua” is present at the Scripts directory for reference.

In order to execute the script, the command to be provided is as follows:

```
C:\ti\mmwave_studio_02_01_00_00\mmWaveStudio\RunTime>mmWaveStudio.exe /lua ..\Scripts\Automation.lua
```

- Every Lua script that needs to be executed should have the startup portion as shown below

```

----- STARTUP -----
----- DO NOT MODIFY THIS SECTION -----

-- mmwavestudio installation path
RSTD_PATH = RSTD.GetRstdPath()

-- Declare the loading function
dofile(RSTD_PATH .. "\\Scripts\\Startup.lua")

```

- The sample script shows how to do a basic capture using the DCA1000 EVM. The script can be extended for custom usage.

```

----- CONFIGURATIONS -----
-- Use "DCA1000" for working with DCA1000
capture_device = "DCA1000"

-- SOP mode
SOP_mode      = 2

-- RS232 connection baud rate
baudrate      = 921600
-- RS232 COM Port number
uart_com_port = 4
-- Timeout in ms
timeout       = 1000

-- BSS firmware
bss_path      = "C:\\ti\\mmwave_studio_02_01_00_00\\rf_eval_firmware\\radarss\\xwr12xx_xwr14xx_radarss.bin"
-- MSS firmware
mss_path      = "C:\\ti\\mmwave_studio_02_01_00_00\\rf_eval_firmware\\masterss\\xwr12xx_xwr14xx_masterss.bin"

adc_data_path = "C:\\ti\\mmwave_studio_02_01_00_00\\mmWaveStudio\\PostProc\\test_data.bin"

```

- a. The capture device should be specified as “DCA1000”.
- b. The SOP mode has to be chosen appropriately. In this example, SOP2 is chosen.
- c. The COM port and the baud rate should be chosen appropriately. COM port can be obtained through device manager.



- d. The BSS and the MSS firmware paths.
  - e. ADC file path for the capture.
- Once the basic connection tab configuration is done, the device is configured done until the frame configuration.
  - The DCA1000 capture card is setup and the device starts framing.
  - The captured data is stored at the mentioned ADC file path.
  - Once the API's are executed, the script exits with the closure of mmWaveStudio GUI.

```

----- Exit MMwave Studio -----
os.exit()

```

## 24. Format of the raw captured file

This section provides a quick description of the format of the binary files collected by DCA1000 EVM from the xWR254x/xWR294x/xWR2x4xP devices. There are differences in the data format captured when the number of channels is changed, as well as when the number of LVDS lanes is changed, and when the type of data is real only type.

Each combination therefore needs to be separately described. Since the number of combinations is very large, only the most useful combinations are described.

Next, we describe the notation used in the rest of the section. We then describe the ‘Sample Format’ – how to interpret each sample. We then describe the arrangement of data for xWR254x/xWR294x/xWR2x4xP capture.

**Note: xWR254x/xWR294x/xWR2x4xP provides only max 2 lane LVDS configuration for real only RX channels.**

### 24.1 Preliminaries

### 24.2 Notation

- $RxkIn$  : The  $n^{\text{th}}$  in-phase sample corresponding to  $k^{\text{th}}$  receive channel
- $RxkQn$  : The  $n^{\text{th}}$  quadrature-phase sample corresponding to  $k^{\text{th}}$  receive channel
- $N$ : The number of samples per chirp

### 24.3 Sample Format

Data captured from DCA1000 has each sample in 2s complement format.

#### 24.3.1 DCA1000 EVM capture format (xWR254x/xWR294x/xWR2x4xP real only, 4 RX channels, 2 LVDS lanes [Non-Interleaved])

Chirp 1	Rx0I0	Rx0I1	Rx0I2	Rx0I3	Rx0I4	Rx0I5	Rx0I6	Rx0I7
	Rx0I8	Rx0I9	Rx0I10	Rx0I11	Rx0I12	Rx0I13	Rx0I14	Rx0I15
	...		...		...		...	...
	Rx3IN-8	Rx3IN-7	Rx3IN-6	Rx3IN-5	Rx3IN-4	Rx3IN-3	Rx3IN-2	Rx3IN-1
Chirp 2	Rx0I0	Rx0I1	Rx0I2	Rx0I3	Rx0I4	Rx0I5	Rx0I6	Rx0I7
	Rx0I8	Rx0I9	Rx0I10	Rx0I11	Rx0I12	Rx0I13	Rx0I14	Rx0I15
	...		...		...		...	...
	Rx3IN-8	Rx3IN-7	Rx3IN-6	Rx3IN-5	Rx3IN-4	Rx3IN-3	Rx3IN-2	Rx3IN-1



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